CONNECTICUT DEPARTMENT OF TRANSPORTATION

DIGITAL DESIGN ENVIRONMENT GUIDE

CONNECT EDITION

Volume 3.0 – OpenRoads Designer Getting Started

Published Date: May 28, 2025

Table of Contents

Course Overview

In this volume you will learn how to set up the project framework for Design file referencing. You will also get a quick start look a navigating the OpenRoads interface. This guide will not document each tool that is available on the OpenRoads interface. See the online help for commands not detailed in this document.

OpenRoads Designer CONNECT Edition Help

Skills Taught

- Proper procedure for opening a DGN file
- Project Roadway Template Library Creation
- Design File Referencing Framework
- Navigating the Interface
    - Working with 2D and 3D Models
    - View Controls
    - Viewing Display Styles
    - Analyzing Civil Data
    - Using Element Selection
    - Viewing Tooltips
    - Selecting a Feature to Review and Edit Geometry
    - Adjusting Manipulators and Other Settings
    - Using the Civil Context Menu
    - On-screen Heads-Up Prompts
    - Using Explorer and Properties

DGN File uses:
Exercise 1 – Highway\Base_Models\HW_CB_0047_0122_Corridor_Hopkins.dgn
Exercise 2 - Highway\Base_Models\HW_CB_0047_0122_Corridor_Hopkins.dgn
Exercise 4 - Highway\Base_Models\HW_CB_0047_0122_Corridor_Route140.dgn
Exercise 5 - Highway\Base_Models\HW_CB_0047_0122_Alignment_Hopkins.dgn
Exercise 6 - Highway\Base_Models\HW_CB_0047_0122_Alignment_Hopkins.dgn
Exercise 7.1 & 7.2 - Highway\Base_Models\HW_CB_0047_0122_Alignment_Route140.dgn
Exercise 7.3 to 7.6 - Highway\Misc\HW_NC_0047_0122_Element_Manipulators.dgn

Exercise 1 – Review a Corridor Model File

Before starting this exercise:

- The CTDOT CONNECT DDE synced through SharePoint
- The COMPASS **Training** Project Synced (i.e. 9999-0001 – Design)
- Dataset Volume_3_0 should be installed into your training WorkSet.

Notes for working on actual projects:

1. CTDOT users should have the CTDOT CONNECT DDE synced through SharePoint with the COMPASS Project Synced along with the CAD Configuration.
2. Consultants should have CTDOT DDE properly installed or be syncing to the CTDOT DDE SharePoint/COMPASS system.
3. Make note of the **Coordinate System** you will be working in. If you have existing survey data, you will need to find out what system is being used **(NAD 83/NAVD 88 or NAD 27/NAVD 29).**

1.1 Getting Started

1.1.1 Open OpenRoads

1. Log on to the CONNECTION Client.
   Bentley Connect licensing requires users to log into their Bentley account to secure a software license. CTDOT users should log in using your CTDOT email address and Bentley password. If you do not see the dialog box, select the ∧ icon on the bottom Windows Screen. Click on the Connection Client Icon and select **Open. Bentley Log in**

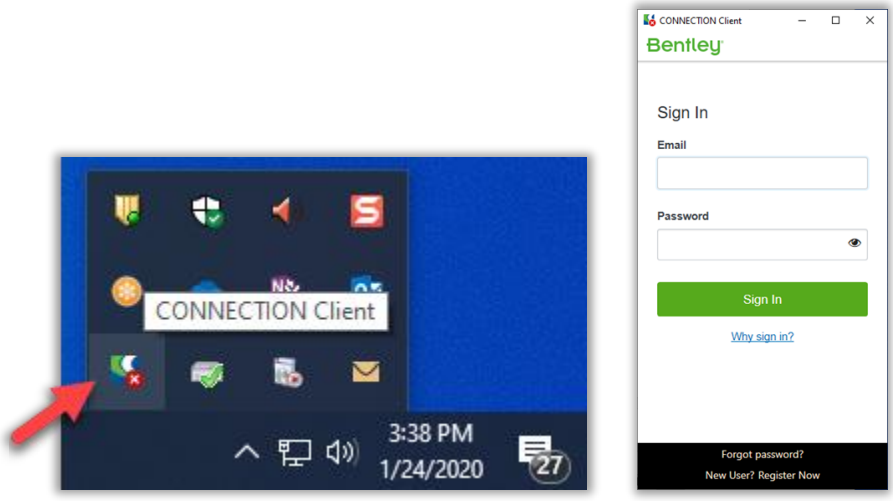

Figure 1 - CONNECTION Client System tray and Log in

2. Launch the Application
   CTDOT employees – On your desktop double click on the **CAD Accounting Icon**.

   Note: *Consultants, Start the software via an appropriate CTDOT DDE icon and skip to step 5.*

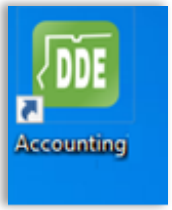

Figure 2 - CAD Accounting Icon

3. On the Accounting Menu, the following will appear on the first use of the menu.
   a. Find your **Windows User at Work** user log in name from dropdown list and select it.
   b. If it is not in the list enter it in the blank field below the drop-down list. Un-sure of your user log in name, open **File Explorer *D:\|Users\|...*** and find your name. If the Username is rejected, then:
      - non-DOT employee, and you have permission from that user, please select that ***existing username*** from the dropdown list to use as proxy.
      - DOT employee, please contact dot.helpdesk@ct.gov to add your name to the CAD Accounting PC name table.

   d. Find your **Computer Name at Work** from dropdown list and select it.
      - If it is not in the list enter it in the blank field below the drop-down list. Un-sure of your computer name go to your Desktop and double click on the WorkStation Information Icon. Make note of the ***Computer Name:***
      - If the Computer Name is rejected, then:
        - the computer is a non-DOT one, or one not on the DOT network, please select an ***existing computer name*** from the dropdown list to use as proxy.
        - the computer is a DOT PC, please contact Desktop Support to add the PC to the CAD Accounting PC name table.

   e. Back on the Configure Windows User and Computer Name dialog box click **Save**.

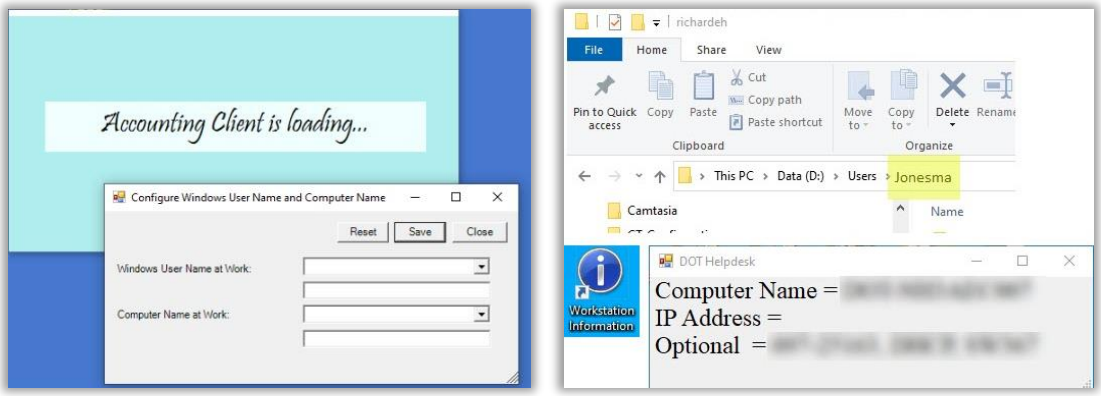

Figure 3 – CAD Accounting Initial Setup

4. On the CTDOT Accounting Menu there will be several applications to pick. In the ***Run Program*** field select the needed program:
    - **Compass OpenRoads CE**
    - for the Available Account select ***OVERHEAD*** for training proposes.
    - Click on the **Start** button to load the program.

    Note: ***Non-Projects OpenRoads CE*** *will default to your personal synced State of Connecticut OneDrive location and the Synced State of Connecticut DDE SharePoint Workspace.*

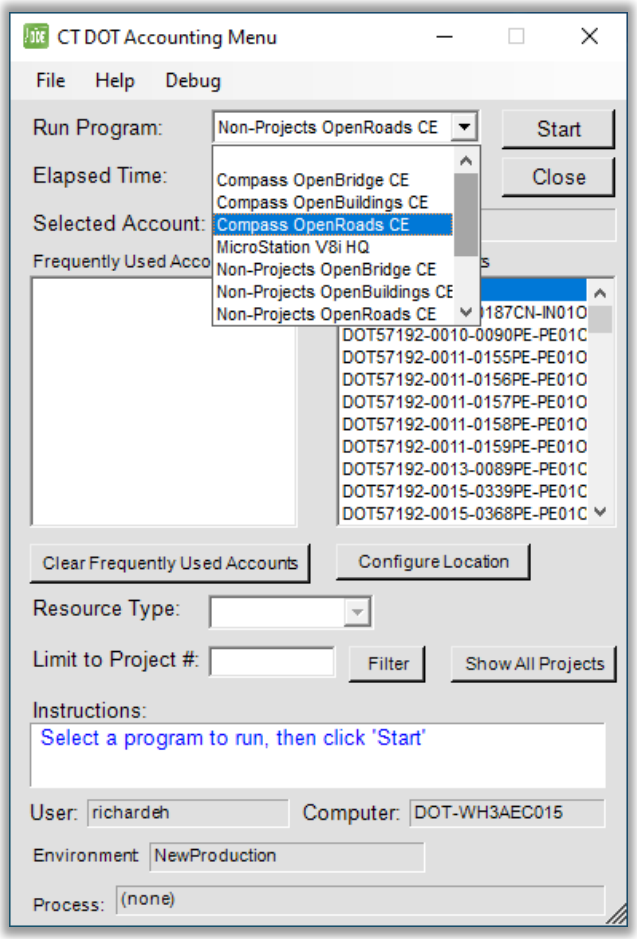

Figure 4 - CAD Accounting dialog box

4. After launching the program, the following will appear.

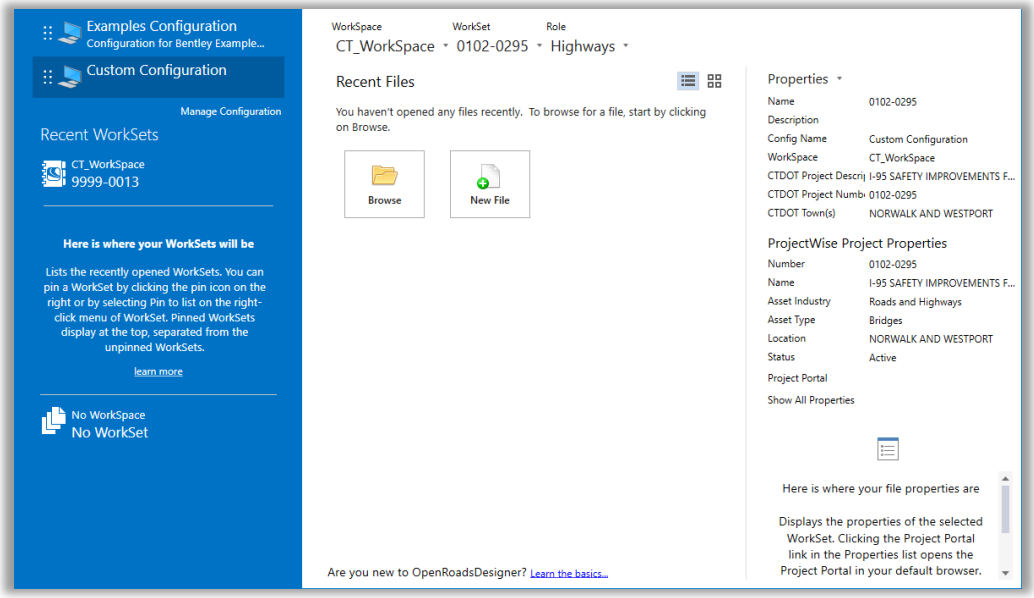

Figure 5 – OpenX Splash Screen

5. Ensure you are using the **Custom Configuration** and **CT_WorkSpace**, then select the relevant **WorkSet** and **Role**.

> Notes for working on actual projects:
> If you do not see the Project Number listed, please request a Compass/CAD Setup using this link [New CAD Project Request]

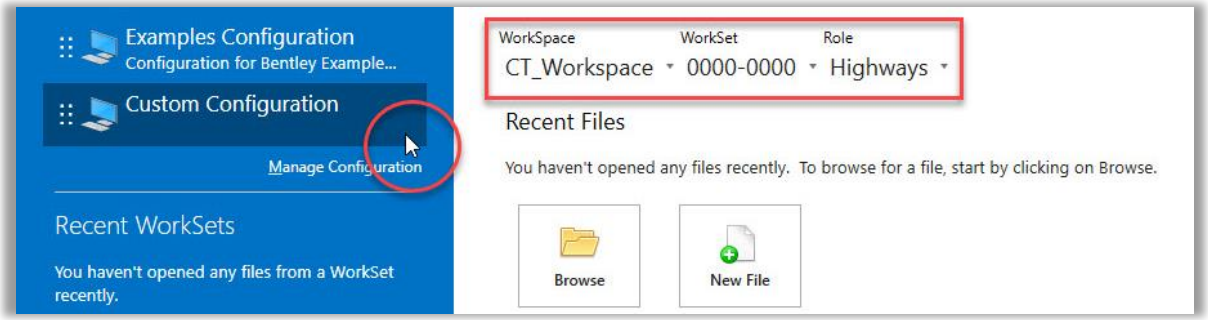

Figure 6 - OpenBridge Modeler Splash Screen

6. Browse to open an **existing file** or select **New File**. Browse to your specific discipline folder inside the Project.

> Notes for working on actual projects:
> Warning: Do not copy DGN files created with V8i SELECTseries or InRoads SS2, SS3, SS4, or SS10 to the new CTDOT CONNECT Project/WorkSet folders

7. Select the **Browse** , browse to the ***Highway\Base_Models*** and select ***HW_CB_0047_0122_Corridor_Hopkins.dgn***

1.1.2 Review the Geographic Coordinate System

The Geographic Coordinate System (GCS) lets the software know where the project is located geographically and what coordinate system needs to be defined for the project. The GCS is typically defined in the seed file provided by most agencies or surveyors. In this section, you will learn how to review the Geographic Coordinate System defined for your project. Volume 2 goes into great depths on this subject.

a. Review the Geographic Coordinate System. Select **Utilities > Geographic > Coordinate System**.

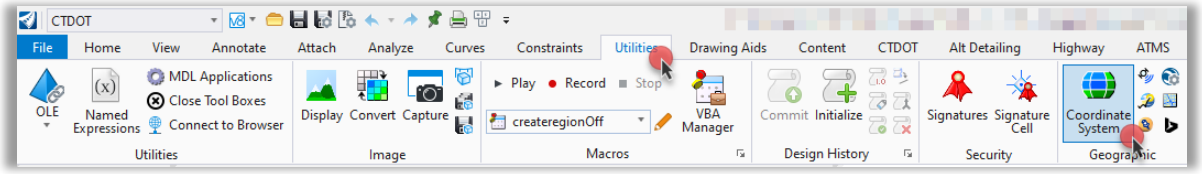

Figure 7 - Coordinate System

b. The following toolbox will appear. As you can see, it displays the current Geographic Coordinate System that has been defined for this file and project.

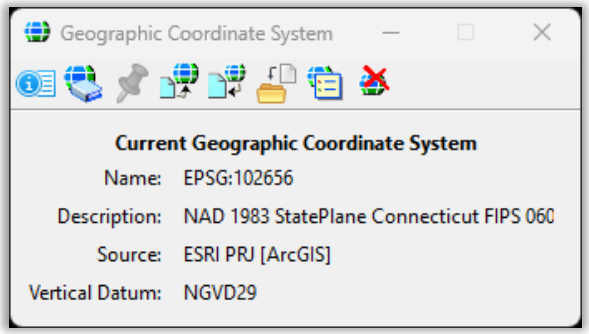

Figure 8 – Active Coordinate System

c. **Close** the Geographic Coordinate System toolbox.

Note, in the lower right corner of the screen that there is a Geographic Coordinate System icon with a check mark. This informs the user that a Geographic Coordinate System has been defined in this file.

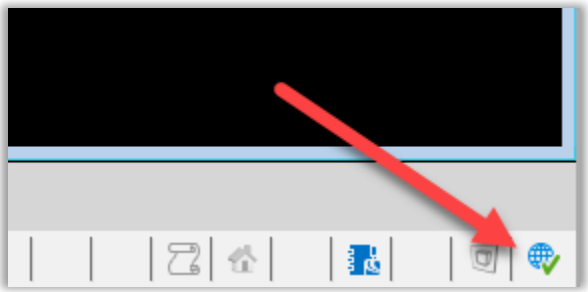

Figure 9 – Design Model has Coordinate System

1.2 Review the attached Reference Files

1. Each **Default** model is referenced separately, and no nesting is being used.

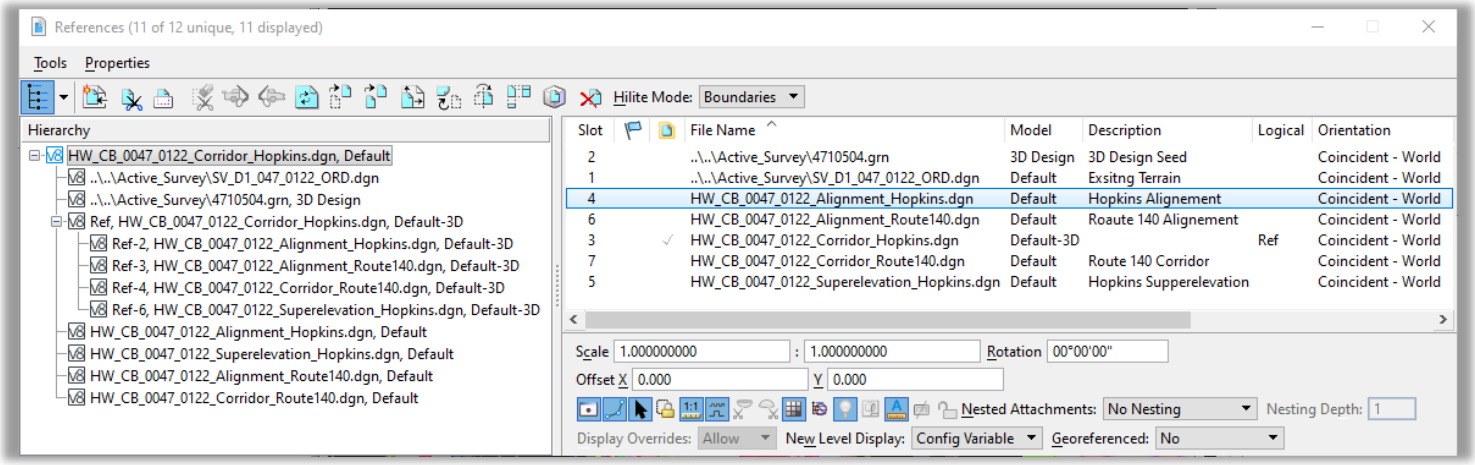

Figure 10 - References

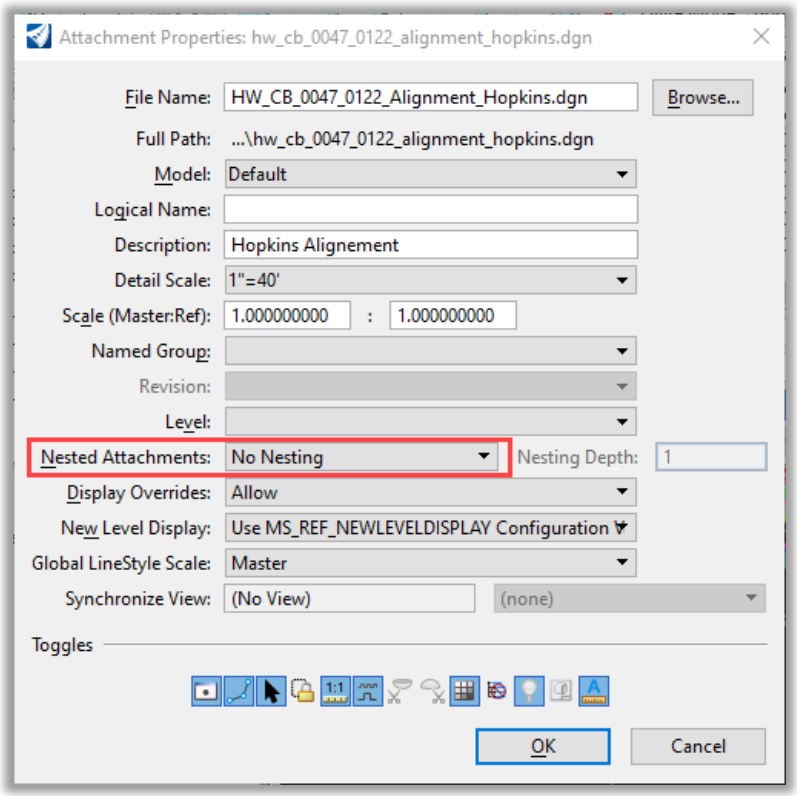

Figure 11 – Reference Settings

2. The ***3D Design*** Model is an old Ground File created in V8i; it is also referenced in using no nesting.
3. The ***Default-3D*** Model got automatically created when the Existing Survey Terrain was set active. This Prompted the Reference to automatically nest other 3D Models for this Reference instance only.

Exercise 2 – Project Template Library

Templates are used to define the typical section for each alignment. Multiple templates can be used to define different typical section designs, or the template geometry can be modified using a variety of corridor editing tools.

CTDOT provides a sample template library in the following folder:
...CT_Configuration\Organization-BIM_CT_Civil Standards\Template Library\CV_ORDTypicals.itl

A blank ITL file can be found by default in the highway design folder ***...Highways/Eng_Data/Project_Typicals.itl***.

Required individual templates will be copied over from ***CV_ORDTypicals.itl*** to ***Project_Typicals.itl*** using the **Template Library Organizer**.

Please note: *Any other disciplines modeling a corridor can **copy** a blank ITL from **...CT_Configuration\Organization-BIM_CT_Civil Standards\Template Library\Project_Typicals.itl** and paste the file into the discipline-specific folder for engineering data:*

Discipline project location of ITL:

- Bridge/Eng_Data/
- Envir/Eng_Data/
- F_Civil/Eng_Data/
- Geotech/Eng_Data/
- Hwy_Man/Eng_Data/
- Hwy_Ops/Eng_Data/
- Hydro/Eng_Data/
- Illumination/Eng_Data/
- Landscape/Eng_Data/
- Public_Trans/Eng_Data/
- R_Catenary/Eng_Data/
- R_Signals/Eng_Data/
- R_Track/Eng_Data/
- Traffic/Eng_Data/
- SVY_District_Eng_Data/
- PMaps/
- SVY_Central/
- SVY_Consultant/

Warning:
Do not change the name or path of the Project_Typical.itl file.

If this file name gets modified after Templates are placed in a Corridor the **Synchronize with Library** tool will not be able to update itl edited templates.

This path is also set as a variable used across all projects so your file will always be read in.

1. Select **OpenRoads Modeling > Corridors > Template > Create Template**

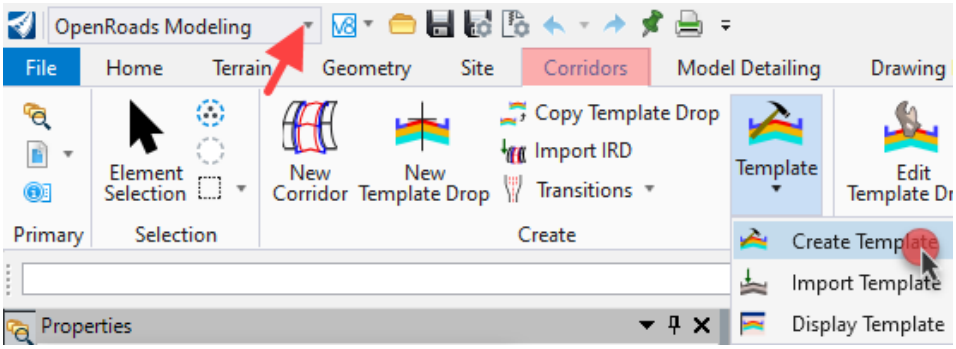

Figure 12 Create Template Tool

2. The Template Library will open to ***...Highways/Eng_Data/Project_Typicals.itl***.

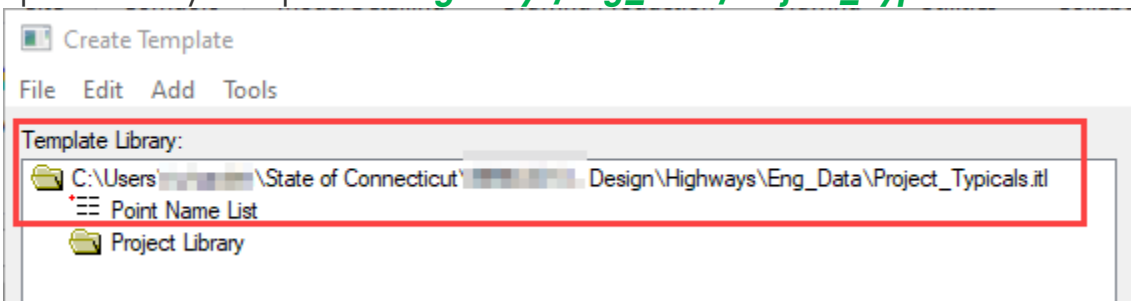

Figure 13 Project Typical File

   a. If the template library is pointing to a random place or file, go to file explorer and *copy* ***...CT_Configuration\Organization-BIM_CT_Civil Standards\Template Library\Project_Typicals.itl*** *and paste the file into* ***...Highways/Eng_Data/***

      Please note: *Any other disciplines modeling a corridor can* ***copy*** *a blank ITL from* ***...CT_Configuration\Organization-BIM_CT_Civil Standards\Template Library\Project_Typicals.itl*** *and paste the file into the discipline-specific folder for engineering data:*

   b. Now back in the Create Template select ***File > Open*** and open the ***.itl*** file you just copied to your project.

3. In the Create Template Dialog Box select ***Tools > Template Library Organizer...***

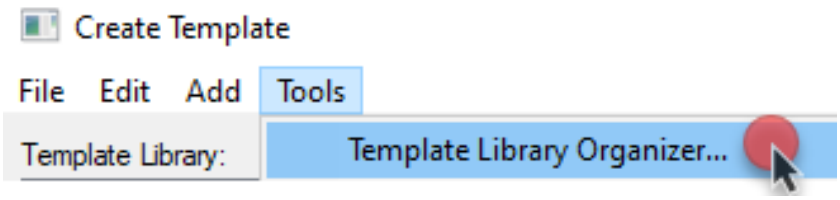

Figure 14 Template Library Organizer Pull Down Tool

4. Select ***Browse...***

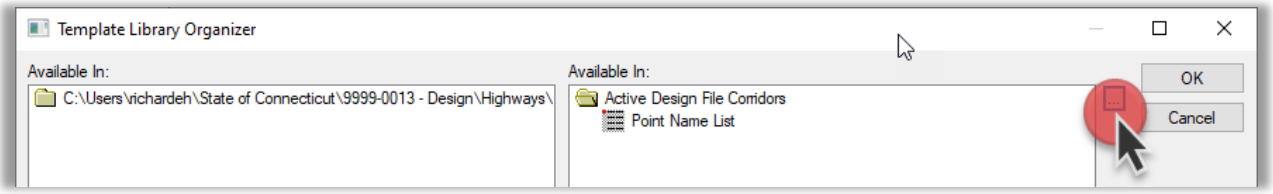

Figure 15 Template Library Organizer Browse Buton

5. Select ***...CT_Configuration\Organization-BIM_CT_Civil Standards\Template Library\CV_ORDTypicals.itl*** and click **Open**.
6. Expand the right hand ***Available in*** folders and copy the needed Templates to the Project Library on the left-hand **Available in**.
7. *When complete click* **OK**.

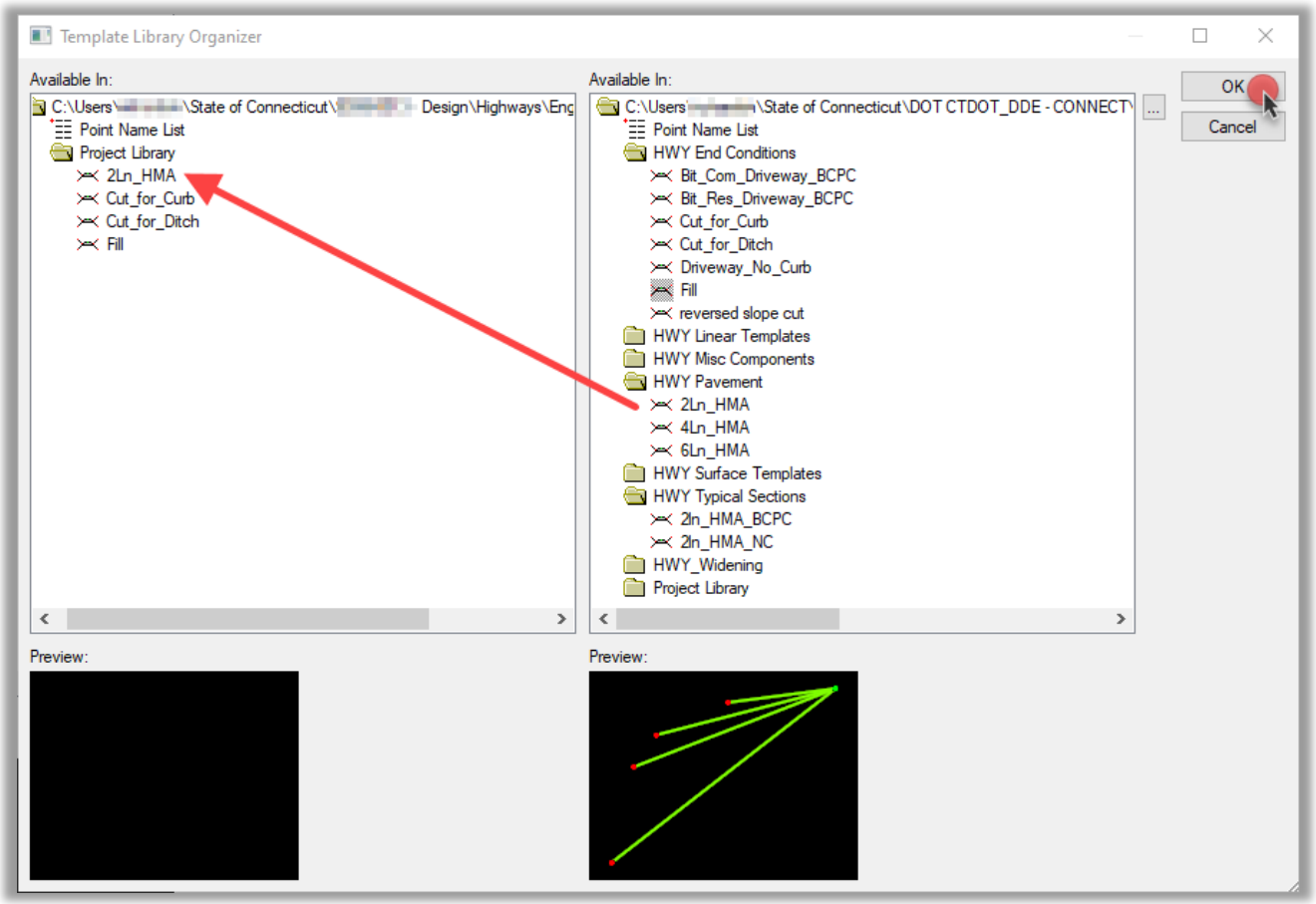

Figure 16 Template Library Organizer Dialog Box

Exercise 3 – Design File Referencing Framework

Below is an example of common DGN files used to design different aspects of a roadway project. Information here includes file uses and what files need to be referenced. Projects often have different needs based on its complexity this set up can be used as a baseline. Larger projects may need several Alignment DGN files so different staff members can work on different areas of the project at the same time. Drainage and Utilities DGN files may need to be broken up for the same reason as well as size limitation.

File names should:

be short and concise	have no spaces	have no characters other than underbars

X - Incorrect: HW CB 1234 1234 Corridor Route # 123 in the Town of Newington, Connecticut.dgn

√- Correct: HW_CB_1234_1234_Corridor_Route123.dgn

For further information on file naming got to Volume 16, Appendix 4.

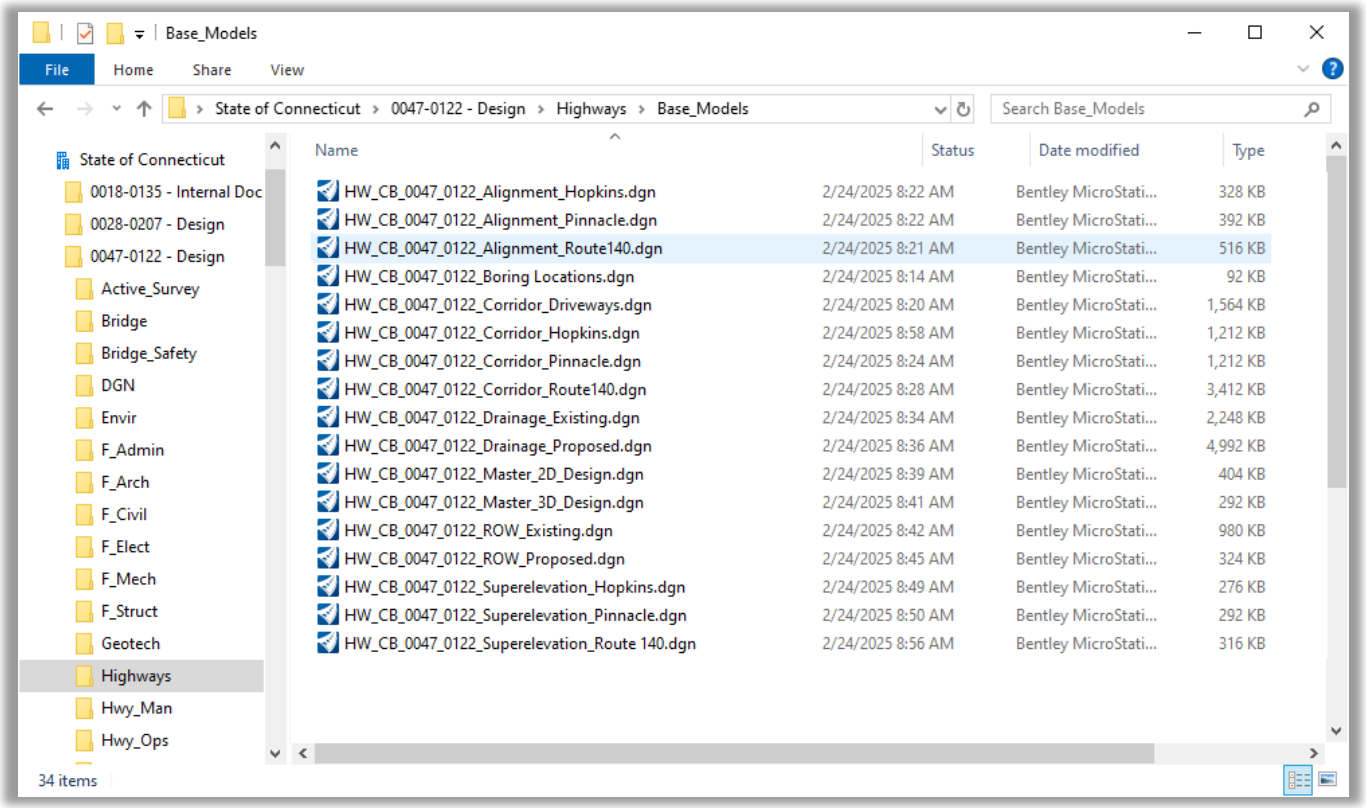

Figure 17 – Base Models Folder

3.1 Contract Base Model DGN Files

Base Model DGN files will have a description after the project number:

- **Type -** indicates the type of information contained in the file, i.e. Alignments, Terrain, Corridor…
- **Location (optional) -** Location indicates graphical features are specific to a road or area of the design i.e. Route123, MainStreet, SchoolDrive, OnRamp123…)
- **Status (optional) –** Status indicated Proposed, Stage or Existing.

Note: *These base model files start out with just a 2D Model, when the existing terrain is referenced in and made Active a 3D model gets automatically created in the file. This prompts the new 3D model to be Referenced into the 2D Model and automatically nest other 3D Models for this Reference instance only (see exercise 1).*

3.1.1 Centerline Alignments

The option to separate centerline alignment files for each roadway or to have all of them in one file is at the discretion of the design team.

One DGN file option:

HW_CB_1234_1234_Alignments.dgn	• Horizontal centerline alignments • Vertical centerline alignments
Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Corridor_Route123.dgn	

Multiple DGN files option:

HW_CB_1234_1234_Alignment_Route123.dgn	• Horizontal centerline alignments • Vertical centerline alignments *For the mainline (Route123) alignment file there is typically no corridor file that needs to be referenced in. The corridor file is needed only on secondary roadways or alignments that rely on the proposed work of another corridor to develop the horizontal and vertical alignments.
Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignment_SideRoad1.dgn **HW_CB_1234_1234_Alignment_SideRoad2.dgn**	
Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Corridor_*Route123.dgn*	
HW_CB_1234_1234_*Alignment_Route123.dgn*	

3.1.2 Other Geometry

HW_CB_1234_1234_ROW_Proposed.dgn	Proposed Acquisition Lines, Easements, and DROW.
Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_Corridor_Route123.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	

HW_CB_1234_1234_CrossSectionFeatures_Existing.dgn	• Geometry for Crossing points on Cross Sections
	  ○ ROW Lines
	  ○ Waterlines (i.e. Inland wetland, flood…)

Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	

3.1.3 Superelevation

HW_CB_1234_1234_Superelevation_Route123.dgn	Calculated Superelevation Sections and Lanes
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Alignments.dgn	

3.1.4 Roadway Corridors

HW_CB_1234_1234_Corridor_Route123.dgn	• Corridors
	  ○ Template Drops
	  ○ Components
	  ○ Features
	  ○ Point Controls
	  ○ Key Stations
	  ○ Secondary Alignments
	  ○ End Condition Exceptions
	  ○ Parametric Constraints
	  ○ Target Aliases
	• Point Control Geometry
	• Surface templates
	• Liner Templates
	• Driveway
	  ○ Centerlines and Corridors
	  ○ Surface Templates
	  ○ Match Lines
	  ○ Pavement Edge Geometry
	  ○ Linear templates
	  ○ Civil Cells

Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	
HW_CB_1234_1234_CrossSectionFeatures_Existing.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn **HW_CB_1234_1234_Corridor_SideRoad2.dgn**	
Referenced to Default Model (No Nesting))	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	
HW_CB_1234_1234_CossSectionFeatures_Existing.dgn	
HW_CB_1234_1234_Corridor_Route123.dgn	

3.1.5 Stormwater Drainage

HW_CB_1234_1234_Drainage.dgn
Other naming options:
HW_CB_1234_1234_Drainage_Proposed.dgn
HW_CB_1234_1234_Drainage_Existing.dgn
	• Drainage Areas
	• Nodes
	  ○ Catch Basins
	  ○ End Walls
	  ○ Culvert Ends
	  ○ Manholes
	• Pipes
	• Utilities
	**For proposed drainage, complex terrain is typically created from finished grade terrain, existing survey terrain, and lidar terrain. For existing drainage, complex terrain is typically created from existing survey terrain and lidar terrain*

Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	
HW_CB_1234_1234_Corridor_Route123.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	
**HW_NC_1234_1234_DrainageComplexTerrain.dgn*	

3.1.6 Master 2D Line Work

HW_CB_1234_1234_Master_2D_Design.dgn	These are to be 2D Line work used to produce Plan Sheets • Edge of Road • Smoothed out Cut and Fill lines • Sedimentation Control Lines • Guiderail
Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	
HW_CB_1234_1234_Drainage.dgn	
HW_CB_1234_1234_Corridor_Route123.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	

3.1.7 Master 3D Design

HW_CB_1234_1234_Master_3D_Design.dgn	This file is only to have Reference Files attached, there is to be no actual graphics in this file.
Referenced to Default Model (No Nesting)	
Existing Survey Terrain Model(s) (dgn)	
Existing Survey 2D Model(s) (dgn)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_Master_2D_Design.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	
HW_CB_1234_1234_Drainage.dgn	
HW_CB_1234_1234_Terrain_Project_FG.dgn	
HW_CB_1234_1234_Corridor_Route123.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	

3.2 Proposed Terrain Model Files

Proposed terrain model files are created using a 3D Seed file. See Volume 2 for more information.

Terrain DGN files will have a description after the project number:

- **Type –** is Terrain
- **Location -** indicates the specifics to a road or area of the design i.e. Route123, MainStreet, SchoolDrive, OnRamp123…). Project indicates it encompasses all the Terrains complexed into one.
- **Layer –** indicates the vertical information location. Example top is the FG = Finished Grade. There may be subgrades , rock, unsuitable material, or staging terrains needed as well.

Finished Grade (FG) Terrains

HW_CB_1234_1234_Terrain_Route123_FG.dgn	These Terrains will be created using Graphical Filters to include all the features in each model including: • Corridors • Surface templates • Liner Templates
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Corridor_Route123.dgn	
Existing Survey Terrain Model (dgn)	
HW_CB_1234_1234_Terrain_SideRoad1_FG.dgn	
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
Existing Survey Terrain Model (dgn)	
HW_CB_1234_1234_Terrain_SideRoad2_FG.dgn	
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	
Existing Survey Terrain Model (dgn)	

Complexed Finished Grade (FG) Terrain of entire project

HW_CB_1234_1234_Terrain_Project_FG.dgn	This file is only to have Reference files attached, there is to be no actual graphics in this file. A Complex Terrain will be created from all the terrains created above.
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Terrain_Route123.dgn	
HW_CB_1234_1234_Terrain_SideRoad1.dgn	
HW_CB_1234_1234_Terrain_SideRoad2.dgn	

3.3 Contract Sheet Model DGN Files

This section covers the reference files need to produce Plan, Profile and Cross Section Sheets. Specifics on other sheet types can be found in Volume 13.

3.3.1 Plans

HW_CP_1234_1234_Highway_Plans.dgn	When referencing order is important. Always reference in survey files first so they show up at the bottom of everything else. The sequence can be updated, but sometimes the program has a glitch and does not cooperate with that function. For the plan view of the subset this is important to have everything appear in the correct order.
Referenced to Default Model (No Nesting)	
Existing Survey 2D Model(s) (dgn)	
Existing Survey Terrain Model (dgn)	
HW_CB_1234_1234_Alignments.dgn	
Corridors as needed: *HW_CB_1234_1234_Corridor_Route123.dgn* *HW_CB_1234_1234_Corridor_SideRoad1.dgn* *HW_CB_1234_1234_Corridor_SideRoad2.dgn*	
HW_CB_1234_1234_Drainage.dgn	
HW_CB_1234_1234_Master_2D_Design.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	

3.3.2 Profiles

HW_CP_1234_1234_Profiles.dgn	
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_Drainage.dgn	
Existing Survey Terrain Model (dgn)	

3.3.3 Cross Sections

HW_CP_1234_1234_XSC_Route123.dgn **HW_CP_1234_1234_XSC_SideRoad1.dgn** **HW_CP_1234_1234_XSC_ SideRoad2.dgn**	
Referenced to Default Model (No Nesting)	
HW_CB_1234_1234_Alignments.dgn	
HW_CB_1234_1234_ROW_Proposed.dgn	
HW_CB_1234_1234_CrossSectionFeatures_Existing.dgn	
HW_CB_1234_1234_Drainage.dgn	
HW_CB_1234_1234_Corridor_Route123.dgn	
HW_CB_1234_1234_Corridor_SideRoad1.dgn	
HW_CB_1234_1234_Corridor_SideRoad2.dgn	
Existing Survey Terrain Model (dgn)	

Exercise 4 - General Tools and Interface

4.1 Ribbons

Tools can be accessed a variety of ways, including the Ribbon, Search and Context Sensitive Menus. Ribbons are arranged by Workflows, which are selected from a pull-down in the upper left corner of the software.

4.1.1 OpenRoads Modeling Ribbon

1. Go to **File Open** and browse to **Highway \ Base_Models**, open the file ***HW_CB_0047_0122_Corridor_Route140.dgn***
2. Activate the OpenRoads Modeling workflow, use the pick list in the upper left corner if it is not already active.

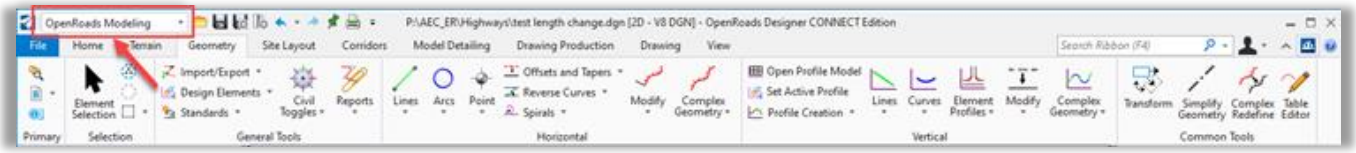

Figure 18 – OpenRoads Modeling Workflow

The ribbon menu will reflect the OpenRoads Modeling tools. The tools are organized into categories on the ribbon tabs.

- **Home** - Common tools such as Attributes, Explorer, Attach Reference Tools, Models and Level Display.
- **Terrain** - Terrain modeling tools.
- **Geometry** - Civil AccuDraw and geometry tools.
- **Site Layout** - Parking, pad, pathway, vertical geometry and grading site design tools
- **Corridors** - Superelevation and corridor modeling tools.
- **Model Detailing** - Civil Cells and 3D tools (Linear Templates, Surface Templates, etc.).
- **Drawing Production** - Saved views, notes, text, annotations, and plans production (cross section, plan, and profile) tools.
- **Drawing** - Commonly used MicroStation drawing tools.
- **View** - Commonly used view control tools.

A Search Ribbon tool is also available at the right side of the title bar. Use it to find tools across the multiple ribbons. When you are not sure where to find a tool, simply type the command in the Search Ribbon field and a search will be performed across all ribbon menus.

4.1.2 CTDOT Highway Ribbon

The Highway tab on the CTDOT workflow will be used to place 2D Linear Elements, Shapes and Cells.

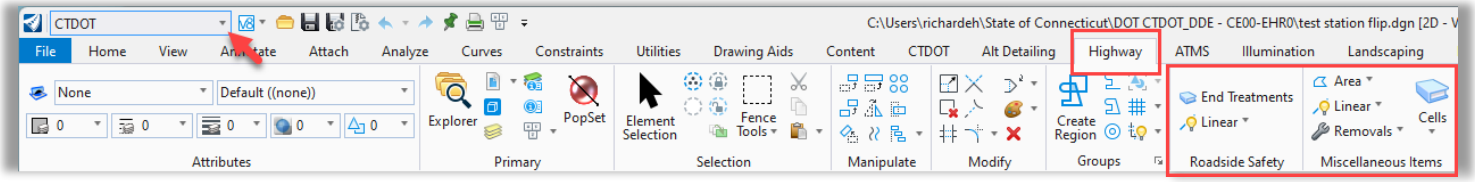

Figure 19 – CTDOT Highway Ribbon

4.2 Models and Views

The software often requires multiple models and views in one file. Understanding how to work with models and views is an essential skill for anyone working with the software. If you are opening a file with civil data in it, expect to see multiple models and views. Multiple models are used to create and manage horizontal, vertical, 3D and cross section data:

- 2D Model is used for Horizontal Geometry.
- Profile Model is used for Vertical Geometry.
- 3D Model is used for 3D Geometry, Corridors, Survey Data and Terrain Models.
- Cross Section Model is used for Cross Sections.

"Real World" Civil Engineering starts with a horizontal plane and a set of engineering rules. Vertical design follows the horizontal paths and follows a different path when it comes to rules. For example, horizontal geometry typically uses circular arcs, vertical geometry commonly uses parabolas. Combine the two geometries to get 3D results.

Some OpenRoads dgn's have a single 2D or 3D models, but many design files have Multiple Models.

The old InRoads software used an "external" proprietary file (.alg) to store geometry data. OpenRoads Designer exclusively uses the .dgn format (no external files) to store geometry data, the software stores geometry types in different models within a .dgn file.

- Horizontal Geometry is stored in the default 2D Model.
- Vertical Geometry is stored in a Profile Model view and associated to the horizontal geometry.

Note: *If a horizontal element has vertical information - one or more Profiles - then it "owns" a single Profile Model containing all its profile information. Profile Models are visible only by using the View Profile Model tool).*

Many design files contain a 2D and 3D Model, typically named Default and Default-3D, respectively. 3D Elements are created, managed and stored in the default 3D Model.

4.2.1 View Control

Most Design Files contain a 2D and 3D Model, often named Default and Default-3D. 2D Elements such are horizontal geometry are created, stored and managed in a 2D Model. 3D Elements are created, managed and stored in the default 3D Model. In this section, you will learn how to review the 2D and 3D models.

In OpenRoads Designer CONNECT Edition, an enhanced **right-click view control** option has been added.

- Enables quick display of multiple views in one model including plan, 3D, dynamic profiles, dynamic cross sections and superelevation.
- The "1 View" option will reset a view back to default if accidently set to a dynamic cross section or profile view.
- When selecting a dynamic profile or cross section view, the grid will be turned on for the view.
- Right Click in the View 1 Window and select the desired preset View Control window set-up.

1. Open the Models dialog. Click **OpenRoads Modeling > Home > Primary > Models**.
   - This file has a 2D Model named Default.
   - There is always one Active Model. It is indicated by the green highlight.
   - Recall, when we attached our project design files the existing ground terrain model was a 3D file and all other files were 2D files. Whenever you attach a 3D terrain model file to a new 2D file for the first time it is a best practice to set the terrain model as the active terrain. Doing so will automatically create a 3D model in the active file if one does not already exist.
2. Locate Terrain Model to see if it's been Set Active: Select the existing terrain model boundary. Notice the Terrain Model has been previously set active so a 3D Model has already been created for this file.

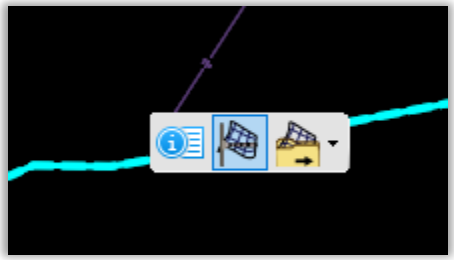

Figure 20 - Active Terrain

3. Now, let's review the 2D/3D Models and the 2D/3D Views.
   a. Right-click in **View 1** and hold down the **right mouse button**. A menu will appear with commonly used commands as well as special view controls.

   b. Click on the 2 Views ***Plan/3D item***.
      - View 1 and View 2 will appear tiled (side by side).
      - View 1 is the Default 2D model view and View 2 is the Default-3D model view.

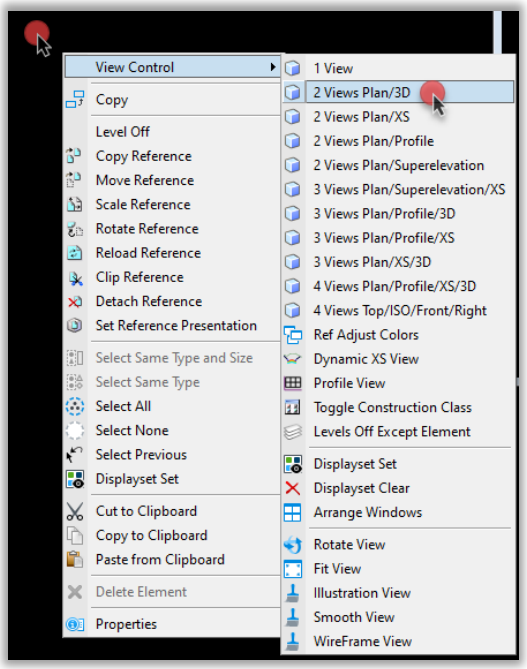

Figure 21 - View Controls

   c. Select the Fit View tool and click in each view to fit the view. The Zoom in as needed.

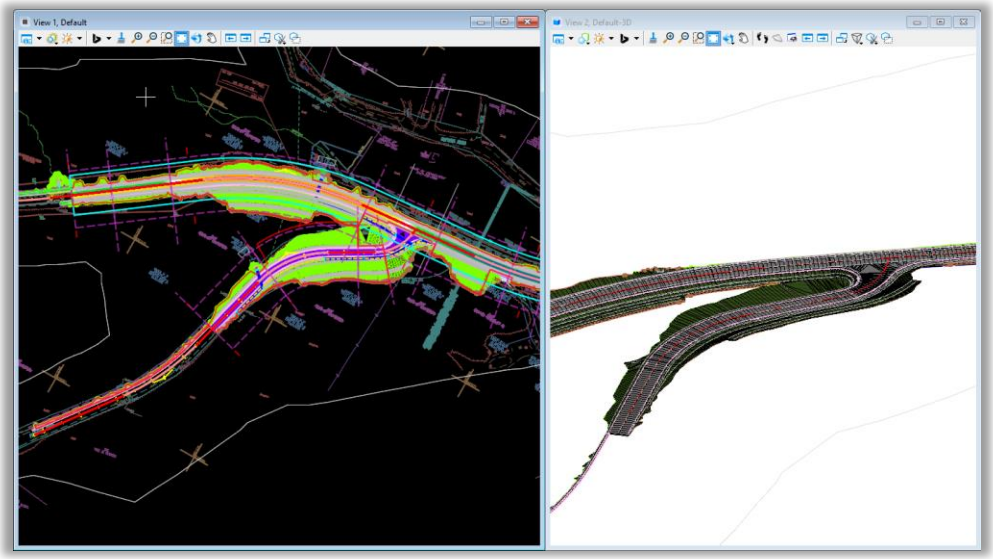

Figure 22 - View Windows

d. Click on each of the Title Bars of the open Views to make them active.
   - The Model dialog will reflect the Active Model, updating as each view is clicked.
   - Note the View Title Bar lists the view number, the name of the model it is viewing and the model 2D or 3D status via an icon for 2D or 3D.

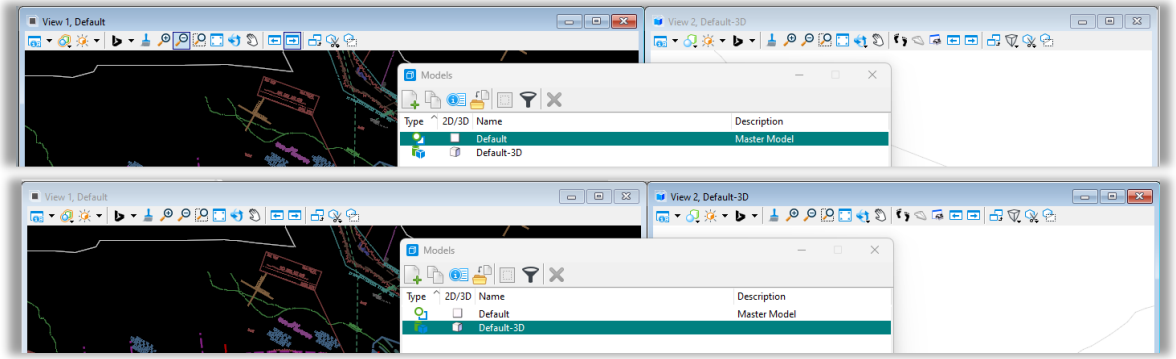

Figure 23 – Active Model

e. After Selecting the desired tool select Save Settings.

4.2.2 Views and View Groups

The software supports up to eight simultaneous view windows. The View Controls and behavior will differ depending on the model type, but any view can view any model. In this section, you will learn how to work with multiple views.

1. Working with multiple views.
   - The current file should have multiple Views open. It is important to know which of the open views is the active view.
   - Views can be opened or closed from the **View Toggles** from the Manage View Groups toolbar. In the CTDOT WorkSpace, it is docked in the lower **left corner**.

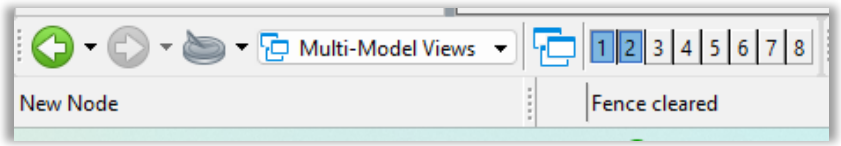

Figure 24 – View Toggles

   - The **OpenRoads Modeling Workflow View tab** also has the same **View Toggles** available.

Figure 25 – View Tab

a. Click on any of the **8 View Toggles**.
Notice that Views Open or Close at your touch. They will open in different positions and may or may not show any graphics.

b. **Close** all the Views except for **Views 1 and 2**.
Any of eight available Views can view any model in the .DGN file. Each view is independently customizable in representation and perspective. Views can have different attributes enabled and levels can be turned on and off independently from other views.

2. Review Model views using the View Groups
View Groups allow managing multiple views with their varied models and settings. At the left side of the status bar on the bottom, a pull-down lists the pre-defined Models. Multi-Model Views is generally the default view group most useful for civil design projects: both 2D and 3D models will be shown with this setting.

a. From the **View Groups** list, select the ***Default view group***.

b. Select the ***Default-3D Views***

c. Select the ***Multi-Model Views*** to return to the 2D and 3D model view setup.

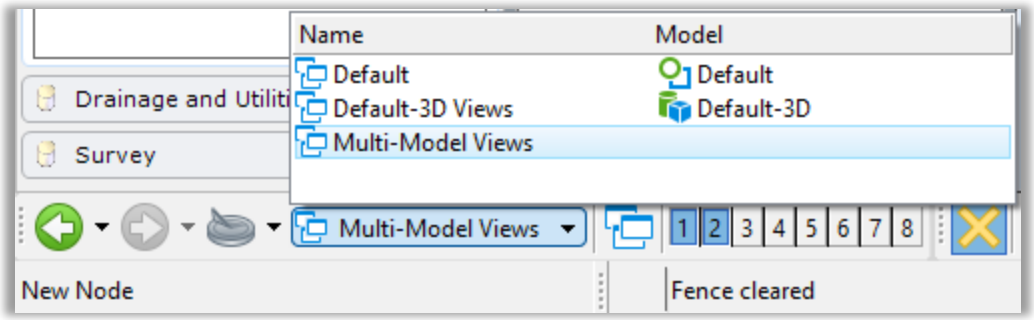

Figure 26 – View Groups

4.2.3 Multi-Model View

Using the View Control tools creates a Multi-Model View. This can also be done manually. Open two views, on the View Attributes dialog box set View 1 to Default and View 2 to Default-3D. The active model will display both models in two separate views. Issue a Save Settings before moving on.

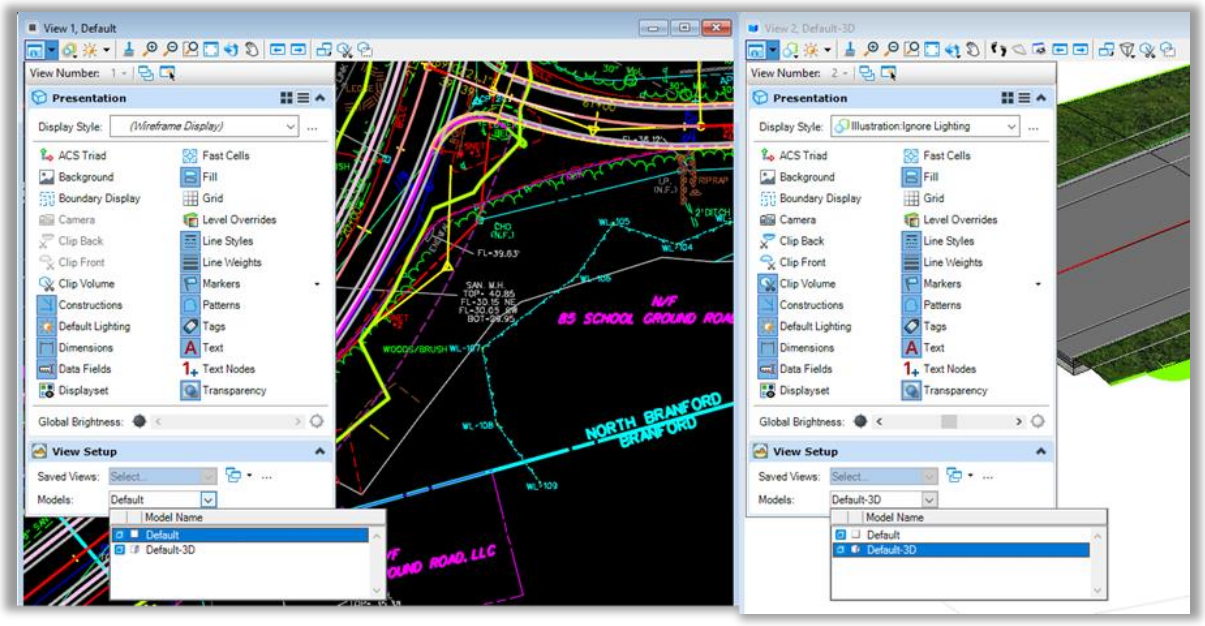

Figure 27 – View Attributes

4.2.4 Profile Models and Cross Section Models

So far, we have discussed 2D and 3D models. Now let's take a look at Profile Models and Cross Section Models. Profile Models are used to display and create profile data and Cross

Set up Model views for Plan, Profile, Cross Section and 3D Model.

1. Right-click in **View 1** and hold down the right mouse button.
2. Click on the ***4 Views Plan/Profile/XS/3D item***.
3. Follow the on-screen prompts:
   - Select **OK** to create a Dynamic Profile View.
   - Locate Plan Element: In **View 1**, select the Rout 140 alignment.

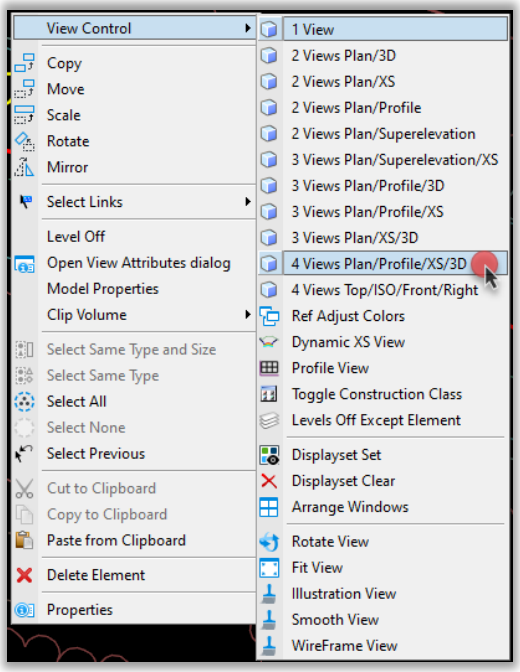

Figure 28 - 4 Views Plan/Profile/XS/3D item Tool

Figure 29 – Select Alignment

   - Select or Open View: Click in **View 5**
   - Select **OK** to create Dynamic Cross Sections
   - Select the **140 Corridor** in **View 1**.

     Note: *You can also select the alignment the but with this option you will not see the crossing point annotations.*

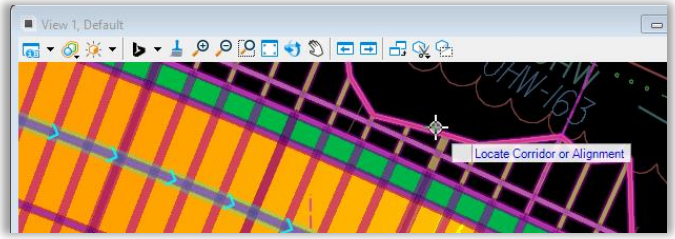

Figure 30 – Select Corridor

   - Select or Open View: Click in **View 7**. Press **<ESC>** to exit the command.

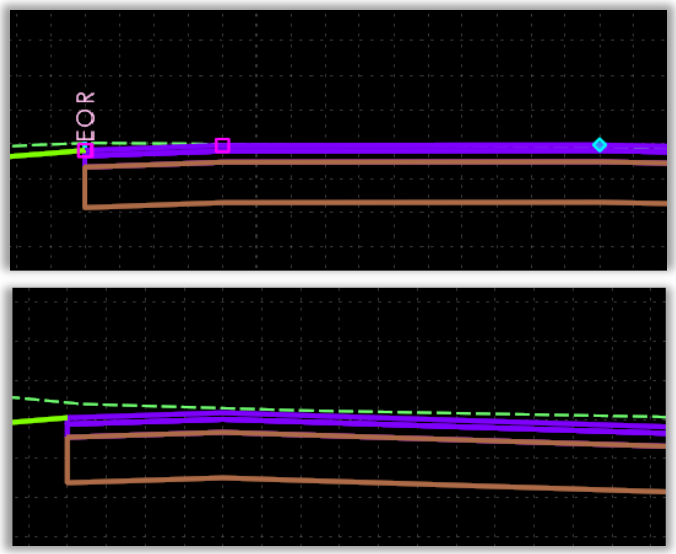

Figure 31 – Top Image XSC from Corridor / Botton Image XSC from Alignment

Notice we have 2 new model views that appear: A Profile Model view and a Cross Section Model view. Profile Models and Cross Section models are special models only to view profiles and cross sections.

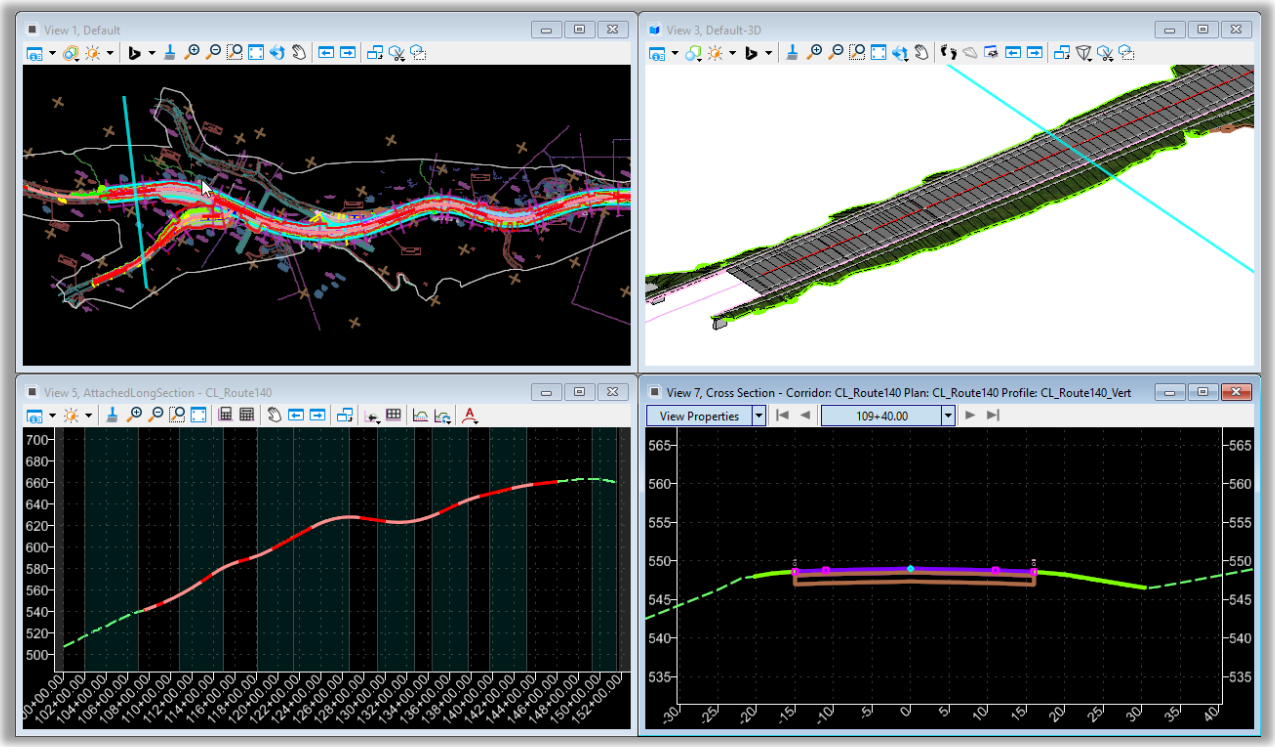

Figure 32 - 4 Views Plan/Profile/XS/3D item.

A **Profile Model** is used to create, edit and view vertical geometry. The Profile Model View has some unique characteristics:

- A Profile Model corresponds to one and only one horizontal alignment.
- A Profile Model can display multiple profiles but only one can be active at any given time.
- Associated horizontal geometry name is in the title bar of the view.
- Elevation labels on left edge of the view and Station labels along bottom of the view.
- This is a true profile space whose coordinates are station, elevation instead of X,Y.
- The background colors indicate curvature of the horizontal alignment.
    - Normal background = straight
    - Cyan background = curve
    - Magenta background = spiral
- When using the vertical commands, the cursor gives simultaneous feedback of location both in plan and profile.

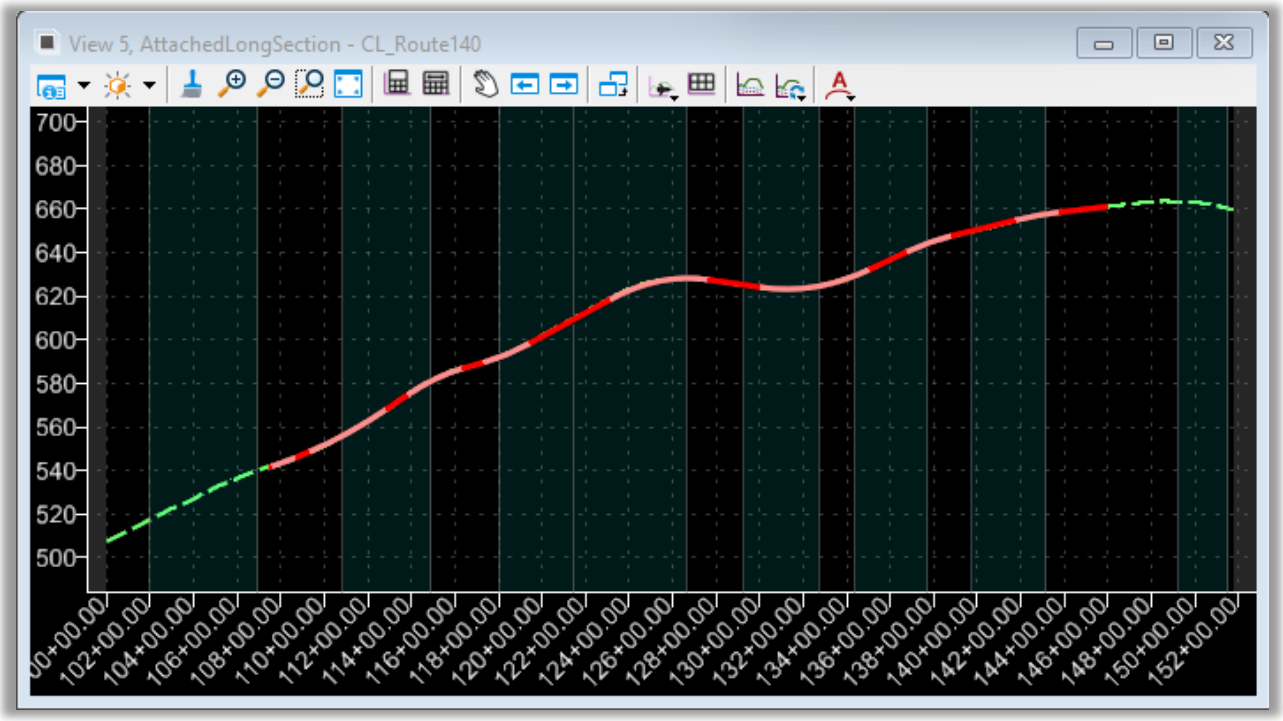

Figure 33 – Profile View

A **Cross Section Model** is used to display the dynamic cross section views. The dynamic cross sections are "live" references taken directly from the 3D model.

The Cross Section Model view has some unique characteristics:

- Associated horizontal geometry or corridor name is in the title bar of the view.
- Elevation labels on left edge of the view and Offset labels along bottom of the view.
- Cross section station navigator tool at the top of the view window.
- This is a true cross section space whose coordinates are station, offset and elevation.

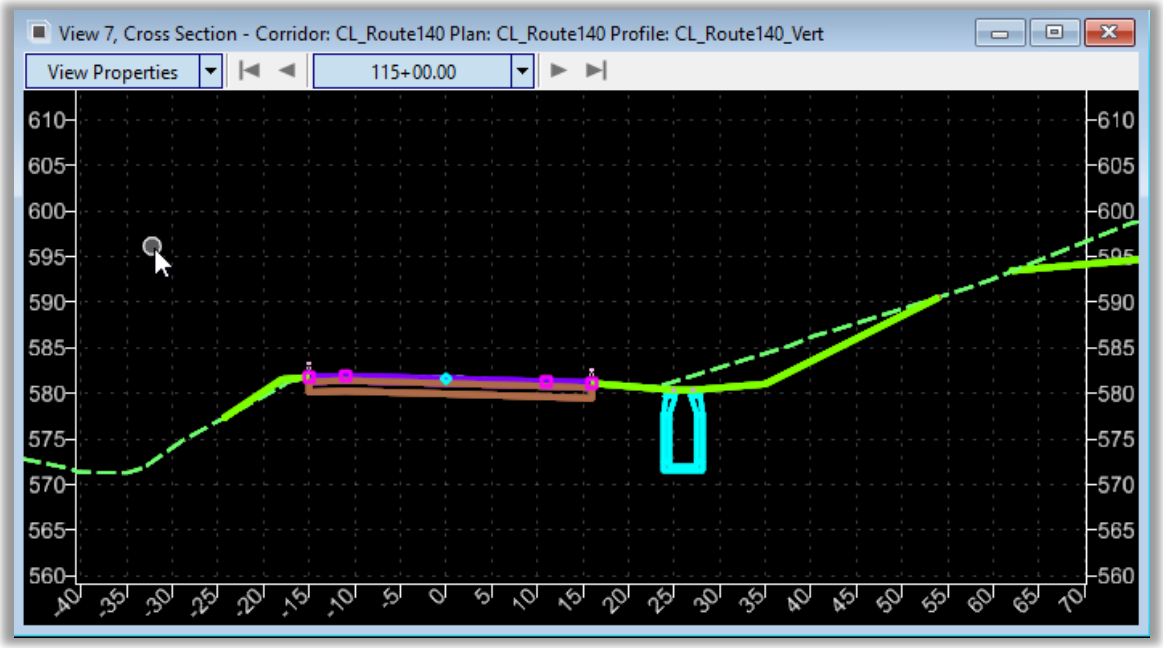

Figure 34 – Cross Section View

4.2.5 View Controls

In this section, you will learn how to use the view controls to zoom, pan, and fit views. Profile and Cross Section Model views have additional view controls such as Horizontal and Vertical Exaggeration. Horizontal and Vertical Exaggeration is often desirable when viewing vertical geometry and cross sections.

4.2.5.1 Regular Model

Views, by default, have a View Control toolbar located at the top of each view window. The exact tool layout varies by the type of Model that the View is displaying: 2D, 3D, Profile, Cross Section, etc.

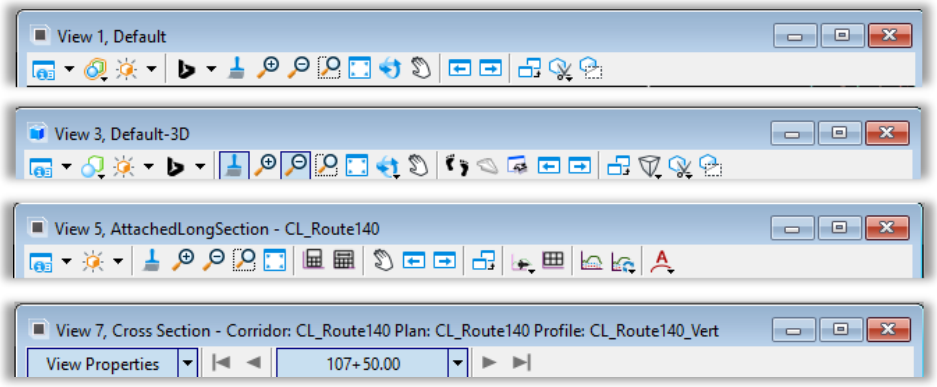

Figure 35 – View Controls

The images shown above are the 2D, 3D, Profile and Cross Section view controls.

- Hovering over an icon will display its name.
- Note that view tools remain active until you right-click to exit them or until you click another tool.

1. Practice using Zoom In and Zoom Out in the 2D and 3D Views.
   a. Left-click in the 2D or 3D View.
   b. Select the **Zoom In** button to zoom in.
   c. Select the **Zoom Out** button to out.
   d. Select **Fit View**.
   e. Click in the 2D or 3D View to set the focal point.
   f. Use the **mouse wheel** to **Zoom In** and **Zoom out** of the view.
2. Practice using the Pan tool.
   a. In 2D or 3D, select the Pan tool.
   b. Left-press, pan to the left, right, up and down.
   c. **Fit** the view when done.

1. Review and change the default Profile Model Exaggeration.
   a. In the **Profile Model** view, select the **View Attributes**.

Figure 36 – View Attributes

   b. Navigate to **Civil > Exaggeration**. Notice the default vertical exaggeration is set to 10.
   c. From the drop-down list. Set the Exaggeration to **20**. This option exaggerates the view vertically by a factor of 20.

Horizontal exaggeration and vertical exaggeration can also be achieved using the mouse wheel.

2. Let's look at how to change horizontal and vertical exaggeration using the mouse wheel.
   a. Click in the **Profile Model** view.
   b. Position your cursor somewhere in the middle of the view to set the focal point.
   c. Use your mouse wheel to zoom in and out. Note this functions the same as it does in the 2D and 3D views.
   d. Press **<Ctrl>** and use the mouse wheel to adjust the horizontal exaggeration.
   e. Press **<Shift>** and **hold** then use the mouse wheel to adjust the vertical exaggeration.

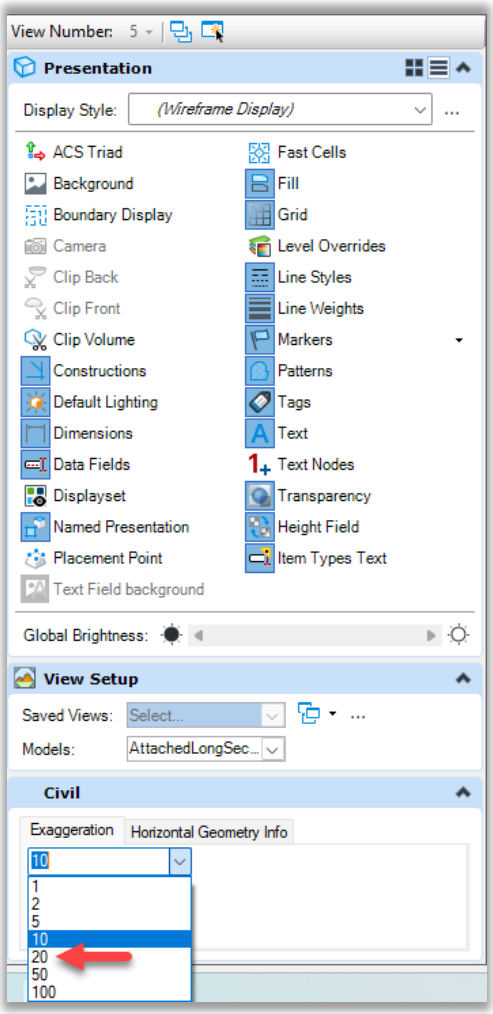

Figure 37 – Profile View Attribute Vertical Exaggeration

4.2.5.3 Cross Section Model

The cross section view controls function in a similar manner as the profile view controls.

1. Now let's learn how to navigate to a single station.
   a. Select the drop-down arrow next to the station, a key-in window will appear. Type in ***109+40*** and press **<Enter>.**
   b. The cross section view will now advance to station 109+40.

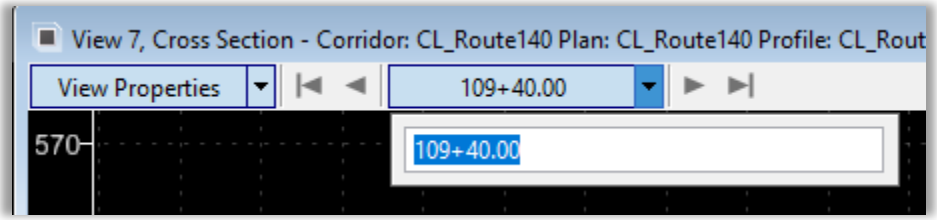

Figure 38 – Enter Cross Section Station

2. Review and change the Cross Section Model Exaggeration.
   a. In the station field enter 109+40
   b. In the Cross Section Model view, select the **View Attributes**.
   b. Navigate to ***Civil > Exaggeration*** tab. Notice the default exaggeration is set to ***1***.
   c. From the drop-down list. Set the Exaggeration to ***2***.

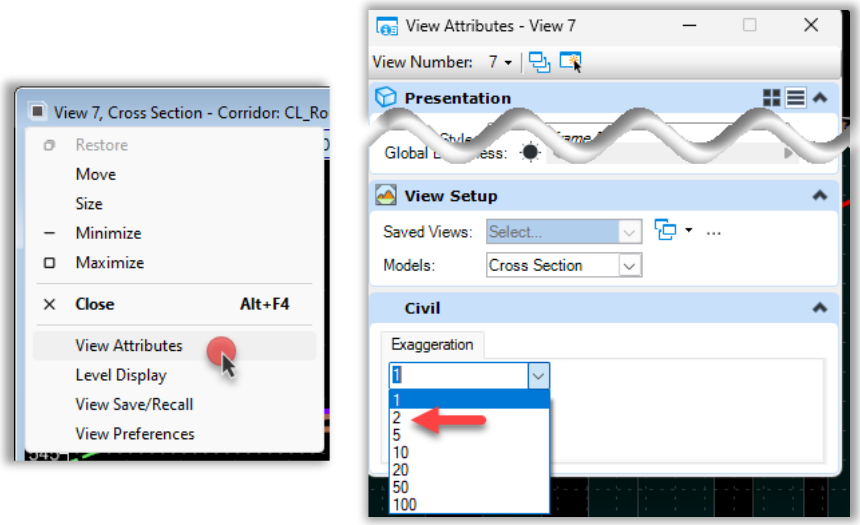

Figure 39 – Cross Section Vertical Exaggeration

3. Horizontal and Vertical Exaggeration can also be set using the mouse wheel. Let's look at how to change horizontal and vertical exaggeration.
   a. Click in the **Cross Section** view.
   b. Position your cursor somewhere in the middle of the view to set the focal point.
   b. Use your mouse wheel to **zoom in** and **zoom out**. Note this functions the same as it does in the 2D and 3D views.
   c. Press **<Ctrl>** and use the mouse wheel to adjust the horizontal exaggeration.
   d. Press **<Shift>** and use the mouse wheel to adjust the vertical exaggeration.
4. Review the Cross Section View Properties.
   a. Select the View Properties drop-down list.

      Cross Section View Properties feature additional options for viewing the cross sections as you navigate the cross sections. Here you will see options to:
      - **Fit Section** - Fits the full width of the cross section into view.
      - **Center Backbone** - Centers the view around the cross section backbone.
      - **Center on Current Offsets** - Centers and holds the current view.

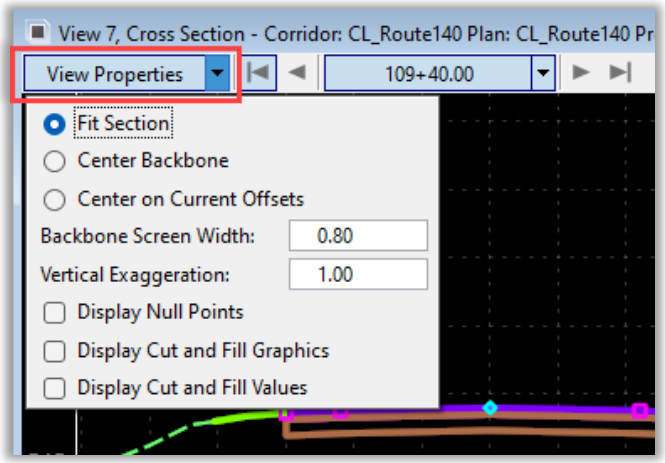

Figure 40 – Cross Section View Properties

5. Navigate Cross Sections by Station
   a. Using the cross section navigator buttons at the top of the view select the ***First Station*** button. This will move the current cross section station to the first cross section.

   b. Use the ***Next Station*** button to advance the cross sections to the next station. Notice as you advance from station to station the cross section view is slightly zoomed out to fit the full width of the cross section. This is an example of the View Properties being set to Fit Section.

      Note: *If you are viewing the Cross Section View from the Alignment it will advance to the set interval usually 50', if the Cross Section View was set up from the Corridor it will advance by the cut interval density.*

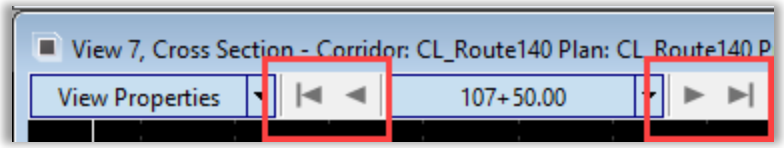

Figure 41 – First, Advance & Last Station Navigation

6. Sometimes it's necessary to zoom into a specific focal point on the cross sections and navigate the cross sections zoomed and centered around this point. Let's take a look at how to accomplish this.
   a. Set the cross section ***View Properties*** to **Center on Current Offsets**.

   b. Place your cursor near the top of the cross section pavement at the zero offset.

   c. Using your mouse wheel, **Zoom In** so until the side slopes fit within the view window.

   d. Use the ***Next Station*** and ***Previous*** Station buttons to navigate through the cross sections. Notice the cross sections will remain zoomed and centered around the focal point.

7. Right-click in the cross section view to access other useful cross section tools such as Place Horizontal Temporary Dimensions, Place Vertical Temporary Dimensions and Locate Station By Datapoint.

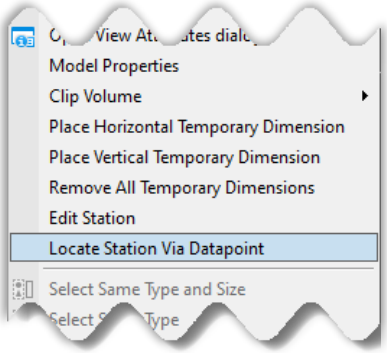

Figure 42 - Right-click in the cross section view

4.2.6 Rotating 3D Views

This section will explore the View Rotation tool. It behaves differently depending on whether the view is looking at a 2D or 3D model.

1. Rotate the 3D View to Top View.
   In the View 3 (3D View) View Control toolbar, **left-press (a long left-click)** on the View Rotation tool and select ***Top View*** from the list. The view will now be rotated to Top View.

2. Rotate the 3D View to Isometric View.
   In the View 2 (3D View) View Control toolbar, **left-press (a long left-click)** on the View Rotation tool and select ***Isometric View*** from the list. The view will now be rotated to Isometric View.

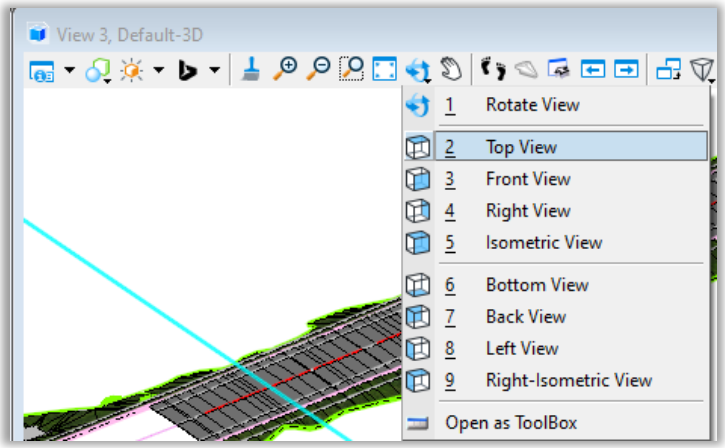

Figure 43 – Rotate View

Views can be rotated dynamically by using the Rotate View tool with the Dynamic method tool setting.

3. Rotate the View Dynamically.
   a. In View 2, **left-press** on the **View Rotation** tool and select ***Rotate View***.
   b. In the Tool Settings dialog, ensure the method is set to ***Dynamic***.
   c. Rotate View 2 by clicking the left mouse button and moving the cursor. Click when rotated to your liking.

      Note: *You can click to initiate the rotation or click-drag to rotate dynamically. You can Snap to an object to make it the center of rotation.*

   d. Reset (Right-click) to end the command.

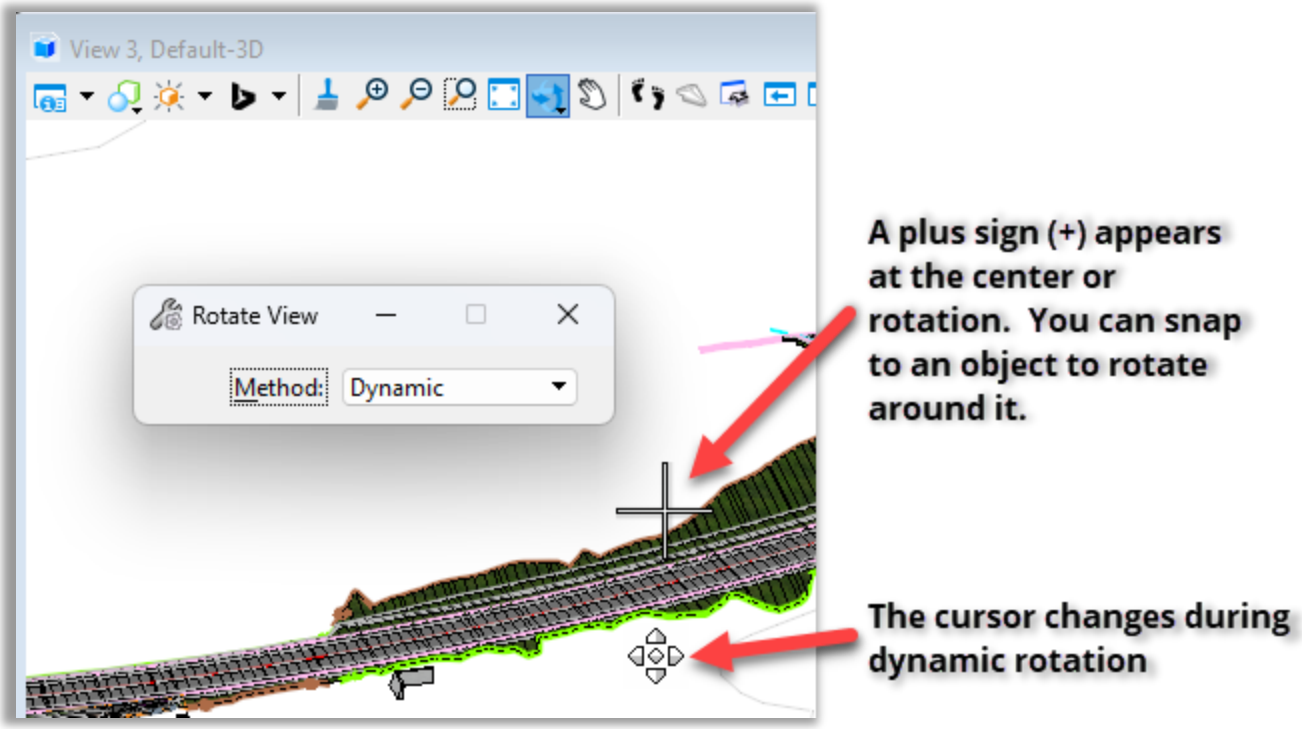

Figure 44 – Dynamic View Rotation

4. In the View Control toolbox click ***View Previous*** to return to previous rotations.

Figure 45 – View Previous

5. Rotate View 3 in 2D.
   a. For 2D rotation, there are fewer options: Dynamic, 2 Points or Unrotated.
   b. In View 1, click the **View Rotation** tool.
   c. Experiment with rotating this view.
   d. When done, use the ***Unrotated Method*** to return to a normal "North Up" rotation.
   e. From the Quick Access Toolbar select **Save Settings**. The next time the file is opened the views will be arranged as they were when a Save Settings was last applied.

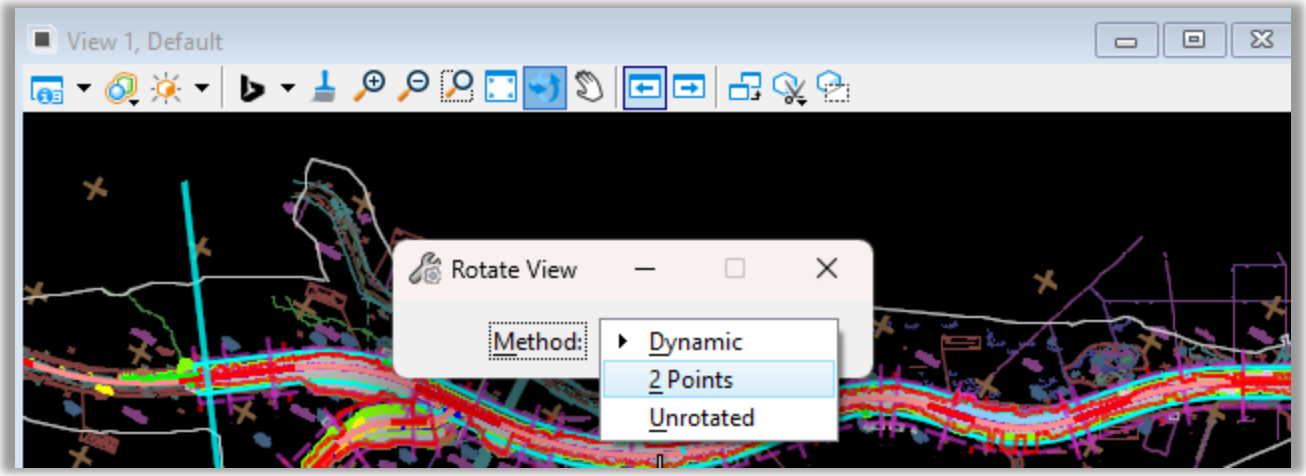

Figure 46 – 2 Points View Rotation

4.2.7 View Display Styles

Display Styles allow you to provide instant rendering of that data from wireframe to photorealistic Display Styles. Below shows the 3D model displayed 3 different ways (Upper left is Wireframe, lower left is Transparent, upper right is Smooth). In this section, you will learn how to change the 3D model display using Display Styles.

The data in a view can be displayed in many ways: from linework-only (Wireframe) to photorealistic rendering (Smooth).

You can change the Display Style to predefined modes via the view toolbar.

Note: *Display Styles are generally used more in 3D Models.* ***Illustration > Ignore Lighting*** *is very useful. It provides a realistic look without having to adjust lighting. It still shows linework, which allows visual evaluation of engineering. For example, the lines shown at corridor template drops allow you to immediately confirm template spacing. Other realistic Display Styles, such as* ***Smooth*** *and* ***Transparent*** *rely on the View's Lighting value. You'll likely want to brighten the view by moving the slider to the right.*

Experiment with changing different Display Styles (Wireframe, Transparent, Illustration).

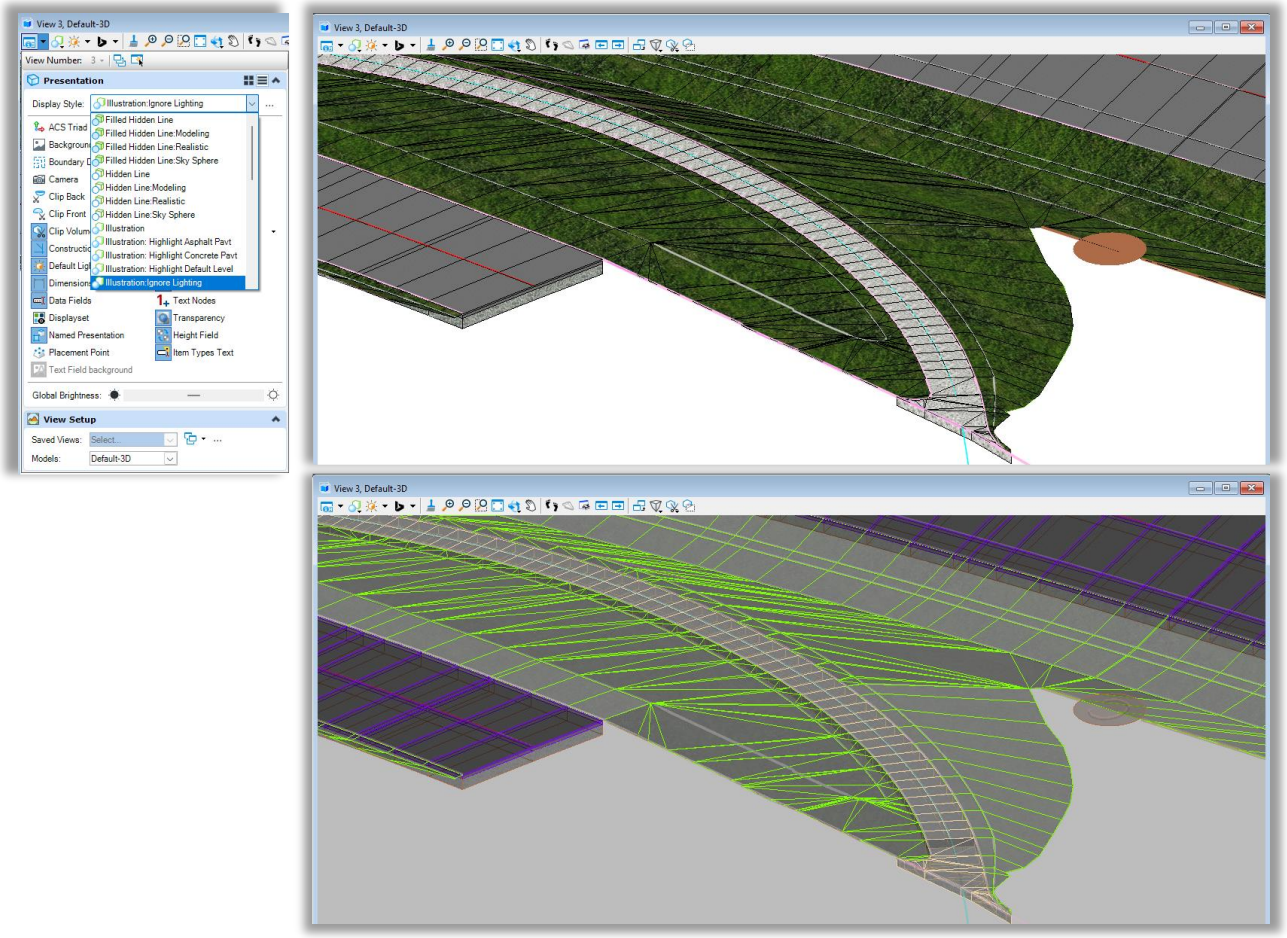

Figure 47 – View Display Styles

1. In the 3D View, left-press on the **Display Style List** and pick ***Wireframe***.

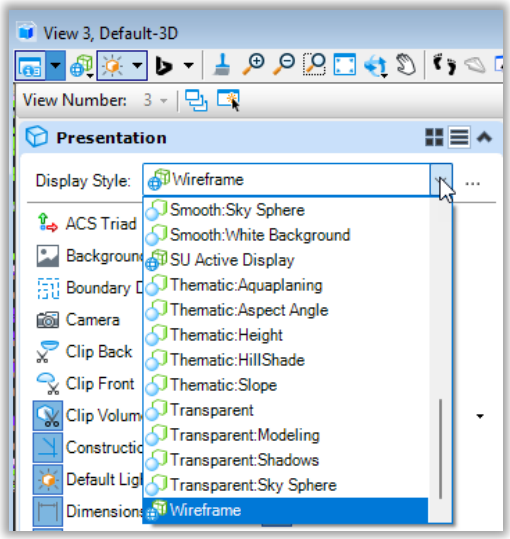

Figure 48 – View Frame View Style

2. Review the other Display Styles: ***Smooth*** and ***Transparent***.
3. Adjust the lighting if necessary, using **Adjust View Brightness** tool.

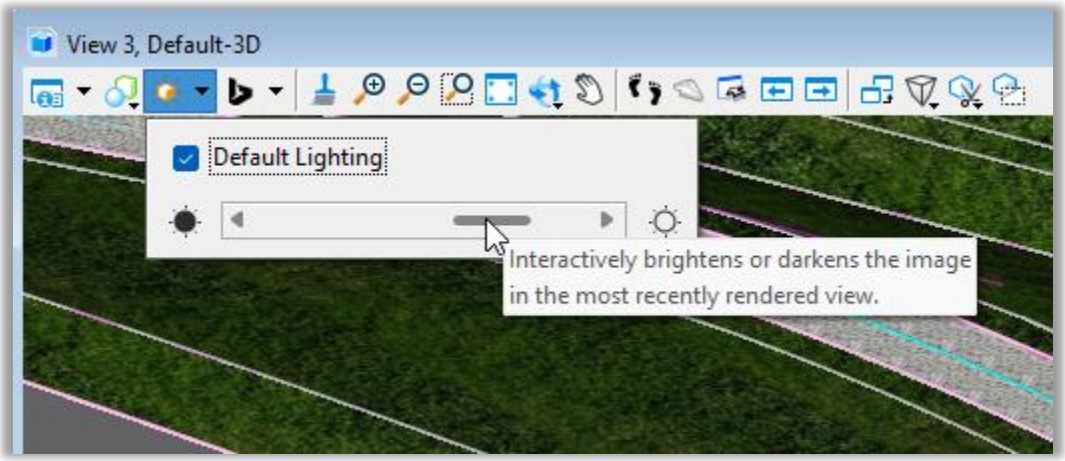

Figure 49 – Adjust Lighting

4. Set the 3D Model Display Style **Illustration: Ignore Lighting**.

4.2.8 Analyzing Civil Data

Knowing how to analyze civil data and information is an important skill needed for designing and reviewing projects. In this section, you will learn how to review coordinates and how to get station/offset/elevation information from civil elements.

1. Review Coordinates 2D.
   a. In the lower right section of the Status Bar, right-click the Show/Hide tools area.
   b. Toggle **ON** the ***Running Coordinates***. Notice the **XY coordinates** now appear in the lower right section of the Status Bar.
   b. Click in **View 1** and move your cursor around.
   c. Review the Running Coordinates in the status bar.
   d. Snap to the beginning point of the Route 140 alignment.
   e. Review the **XY coordinates**.
2. Review Coordinates in 3D.
   a. Click in **View 3**, Default-3D and move your cursor around.
   b. Review the Running Coordinates in the Status Bar.
   c. Snap to the beginning point of the London Rd. alignment feature in the 3D Model.
   d. Review the **XYZ coordinates**.

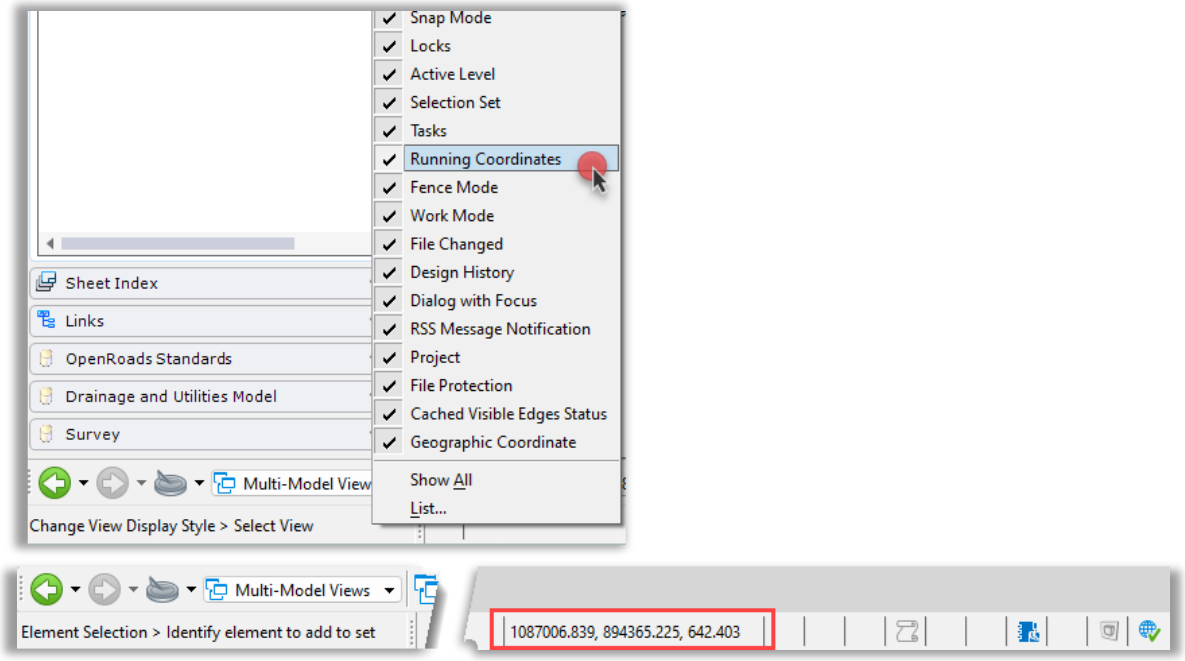

Figure 50 – View Running Coordinates

3. Review Offsets and Elevations in Cross Section View.
   a. Click in the Cross Section View and move the cursor around. Notice how the running coordinates display offset and elevation in the Status Bar.
   b. Using the station navigation tools at the top of the view window, navigate to station **109+40.00**.
   c. Snap to the centerline point (zero offset) and review the offset/elevation.
   d. Snap to other points on the cross section and review the offset and elevation information.

Figure 51 – Cross Section off Set and Elevation

4. Use the Analyze Point tool to get station/offset/elevation information.
   a. Select **Home > Model Analysis and Reporting > Civil Analysis > Analyze Point**.
   b. Locate Element to Analyze Point: Select the **Rout 140 alignment**.
   c. Move your cursor along the horizontal alignment and note the station/offset/elevation information is being displayed dynamically as you move your cursor.
   d. Click in **View 5 Profile Model** and move your cursor along the profile. Note the station/elevation values and the vertical tracking bar in the profile view. Also, note that as you are tracking along the profile a crosshair graphic moves along the relative location in **View 1.**

As you can see this tool is useful for getting station/offset/elevation information from civil elements.

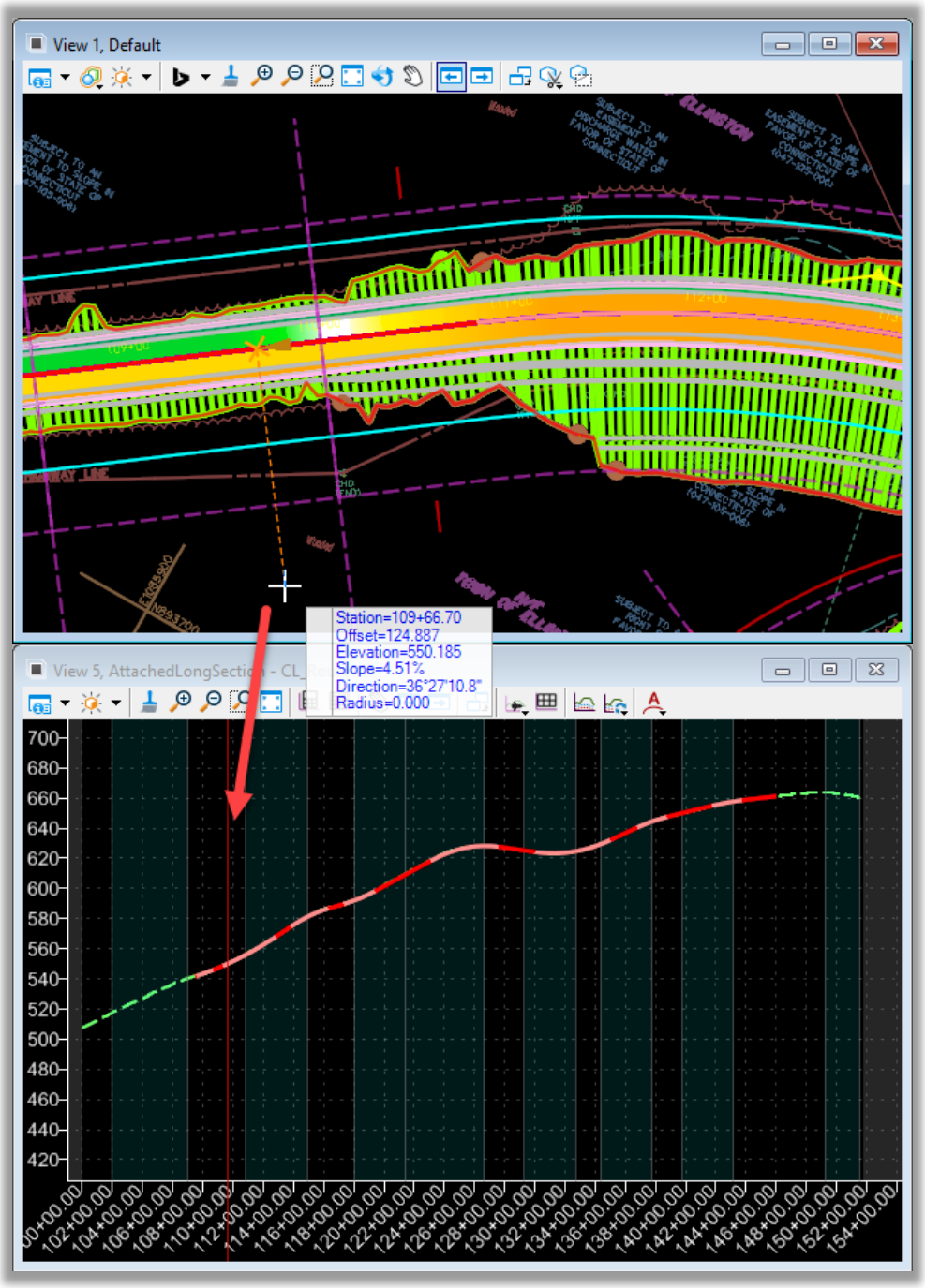

Figure 52 - Analyze Point

Exercise 5 – Element Properties and Explorer

5.1 Opening and Reviewing Properties

The Properties tool is used to get detailed information about an element. Properties work similarly to manipulators in that they display the design intent and rule data as well as other detailed information. Most data in the property pane can be edited to change the element definition. In most Workflows, the Properties tool is available in the Home tab and Primary group. In this section, you will learn how to use the Properties tool to review an element's properties.

1. Go to **File Open** and browse to **Highway \ Base_Models**, open the file ***HW_CB_0047_0122_Alignment_Hopkins.dgn***
2. Open and dock the Properties dialog.
   a. Click on **Home > Primary > Properties**.
   b. To dock the dialog, drag it by the title bar to a "**docking glyph** ".

      Note: *New and experienced users want fast access to it. Experienced users generally have it docked but collapsed. This way, the dialog is never more than a mouse movement and a single click away.*

   c. Once you find a setting that you like, you can save by clicking the **Save Settings** tool.

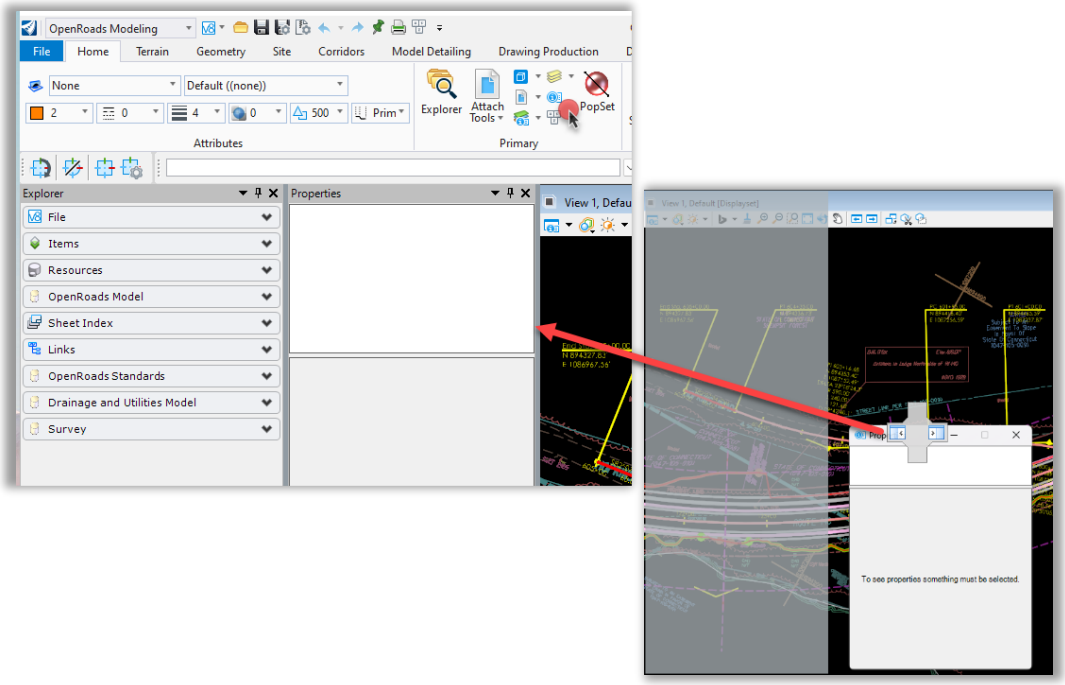

Figure 53 – Docking Properties

3. Review the properties of an element.
   a. Click the **Element Selection** tool.

   b. Click on the Hopkins Road Alignment. Review the Properties dialog.
      - The dialog has a top panel that contains an object tree view - an expandable hierarchy that shows the parent, children, and dependencies of the graphic.
      - Clicking on an element in the top panel will highlight it in the drawing if applicable. Right clicking objects provide context menu items.
      - The bottom panel contains the element properties, grouped by Expandable and Collapsible Groups.
      - Gray text is read-only. Other text may be editable or have a pull-down for item selection.

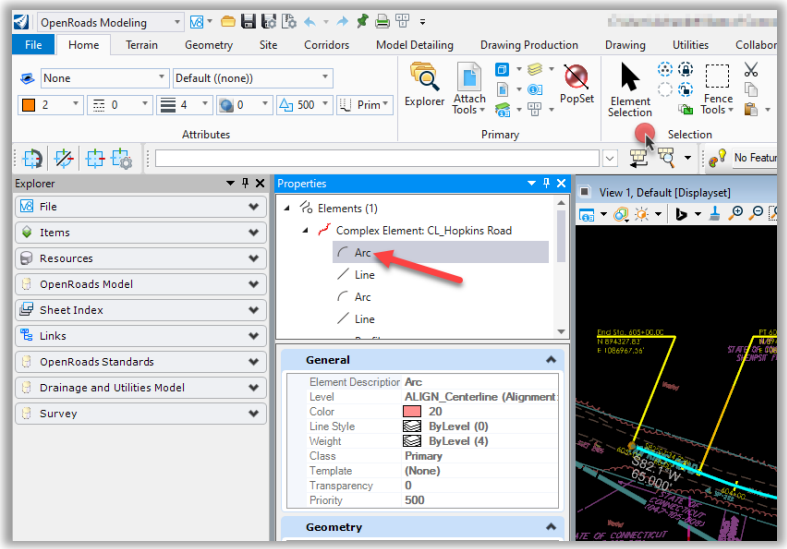

Figure 54 – Arc Property Information

3. Try using the spacebar to activate the popup shortcut menu. You can get directly to the Properties tool via the Primary button.
   a. Press **<Spacebar>**, a popup menu will appear.

   b. Select the Primary button, from here you can select Properties.

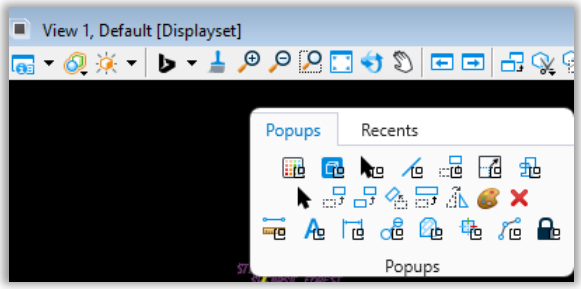

Figure 55 – Popup tool shortcut

4. Close the Properties panel.

5.2 Open the Explorer

The Explorer is an essential tool when working with the software. The Explorer dialog allows you to manage and control project content. It is a single interface that provides browsing function for Items, OpenRoads Model, Sheet Index, OpenRoads Standards, Drainage and Utilities Model and Survey. One of the key tools in Explorer is the OpenRoads Model which is used to manage and organize civil project data that is stored in the design. In this section, you will learn how to open Explorer and review the layout.

1. Open the Explorer and review the tools.
   a. From the ribbon menu click **Home > Primary > Explorer**.

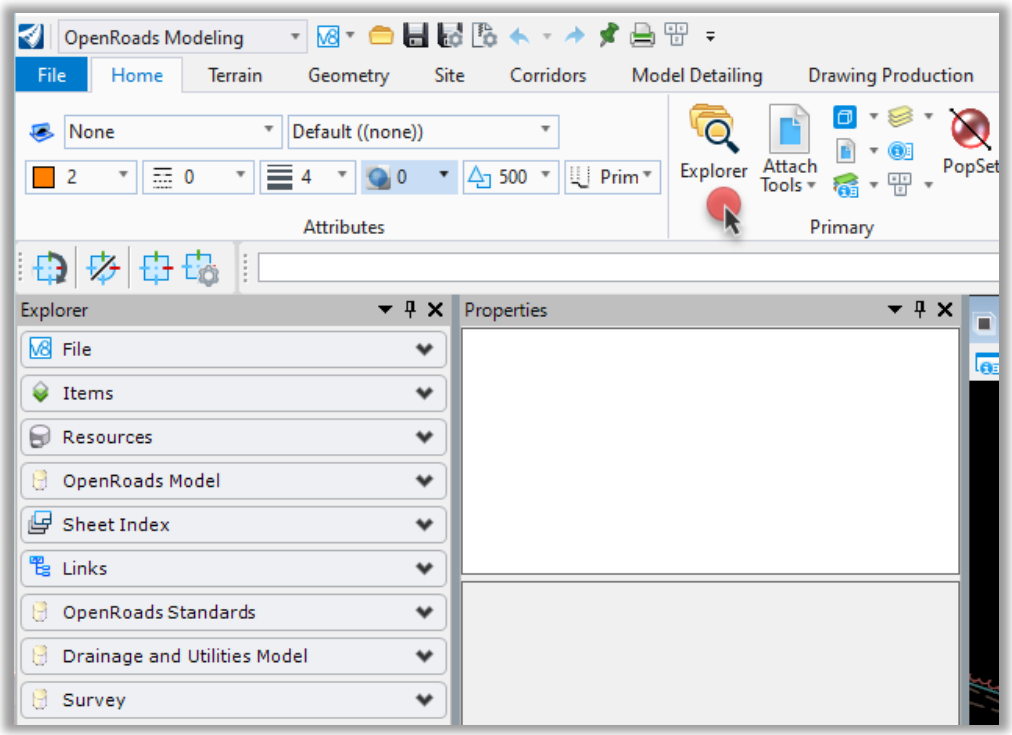

Figure 56 – Explorer tool

b. Expand and review each group by pressing the panel's down arrow.

- The Groups may be organized by Panel or by Tab:
- If you want to change its looks or behavior, go **to File > Settings > User** and click Explorer Settings.

File - Displays data related to dgn file such as Display styles, element template, text styles, levels, models and so on.

Items - Displays non-graphical business data in a DGN file in hierarchical order.

OpenRoads Model - Displays civil objects stored in the design file, objects such as Alignments, Terrain Models, Corridors, and so on.

Sheet Index - Allows you to manage sheet indexing. A sheet index is an organizes and named collection of sheet models from one or more design files.

OpenRoads Standards - Used to create, edit or review horizontal and vertical geometry design standards, feature information, civil cells, annotation, and graphical filters.

Drainage and Utilities Model - Displays all the drainage and utilities data stored in the design file.

Survey - Displays all survey data that is stored in the design file.

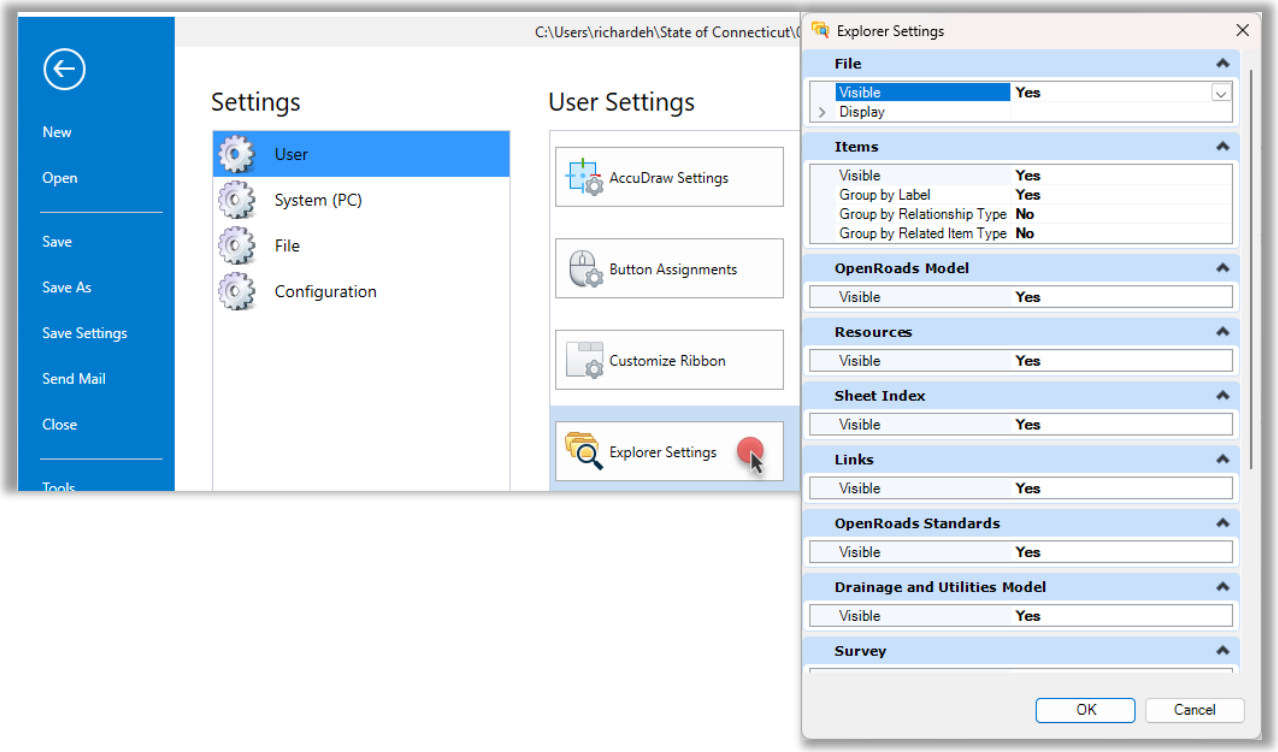

Figure 57 – Explorer Settings

5.3 Explore the OpenRoads Model

The OpenRoads Model group displays civil content in categories such as Alignments, Terrain Models, Corridors, and so on. Expanding each category lists items within that category or further sub-categories. It is usually a good idea to have the OpenRoads Model open so that you can clearly see the civil data stored in the design file. In this section, you will learn how to review Alignments using the OpenRoads Model.

1. Review the Alignments via Explorer.
   a. Click on **OpenRoads Model**.
   b. Click the ***small arrow*** next to Alignments to expand the list to the Alignment Feature Definitions used in the Active Design file.
   b. Click the small arrow next to ***Centerline*** to expand the list.
   c. Click on a Feature to highlight it in the View. Select Complex Element: ***CL_Hopkins Road***, observe that the Hopkins alignment is selected and highlighted in View 1 (or any 2D model). This is an example of how Explorer can be used to locate and select an alignment in the design file.

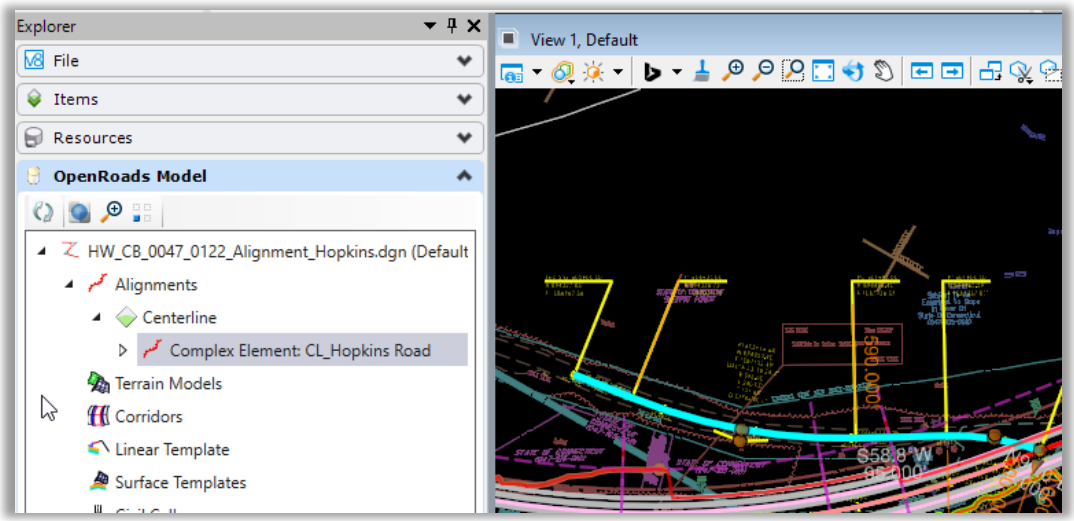

Figure 58 – Select Alignment

Notice the bottom portion of the OpenRoads Model panel shows the other civil data that is referenced into this design file.

2. Access tools via the right-click menu.
   a. Fit the View
   b. Right-click on Complex Element: **CL_Hopkins Road** to review other tools related to the alignment. Different object types offer different tools.
   c. Click ***Zoom to*** this will center the alignment in the active 2D View.
   b. Experiment with using the Isolate tool to isolate the Hopkins Road alignment. Notice how isolate turns everything off except the isolated alignment. Select Clear Isolate when done. Left-click in the view to de-select the alignment.

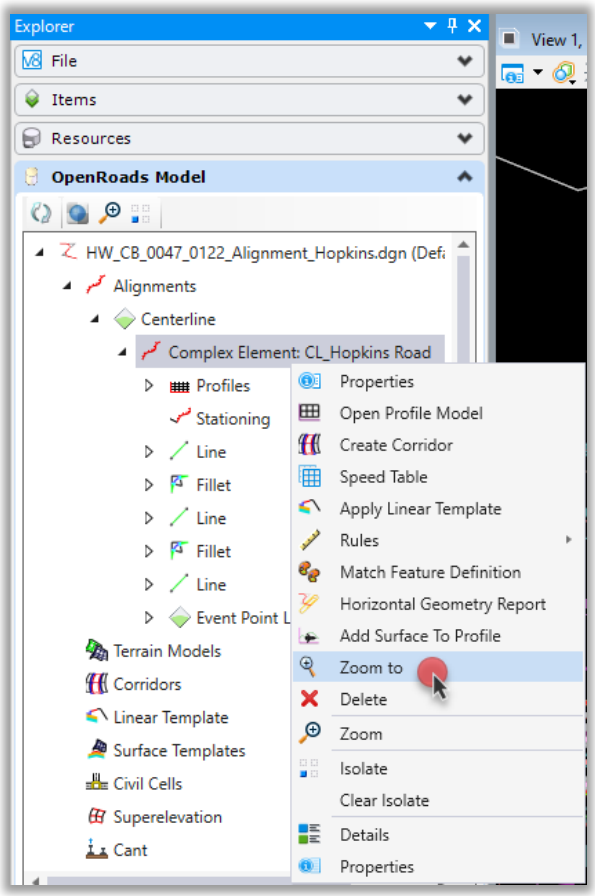

Figure 59 – Zoom to

Exercise 6 – Element Display

6.1 Reference File Display

1. Go to **File Open** and browse to **Highway \ Base_Models**, open the file ***HW_CB_0047_0122_Alignment_Hopkins.dgn***
2. Turn Off reference files.
   a. Click **Home > Primary > Attach Tools > References**.
   b. The References dialog opens. You use this dialog to attach/detach and manage reference files.
   c. Data Point in **View 1** to make it the active View. In the References dialog, select **4710503.dgn**
   d. Hold down **<Shift>** and select **4710505.dgn**, the other references will be selected.
   e. Toggle **OFF** the display of the selected references by clicking the Display button
   f. Toggle them back **ON** and then close the References dialog.

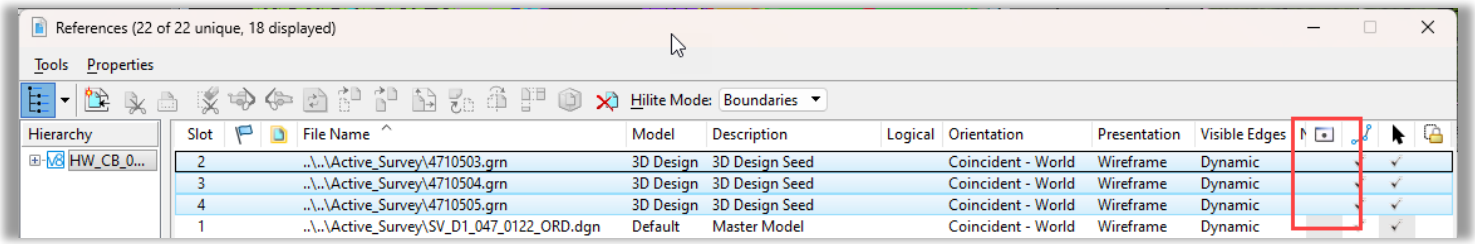

Figure 60 – References Dialog Box

6.2 Level Display

1. Turn on and Off Levels
   a. Click ***Home > Primary > Level Display***.
   b. Sort by used
   c. Click on the opened file and notice the levels
      - Teal will be the active level

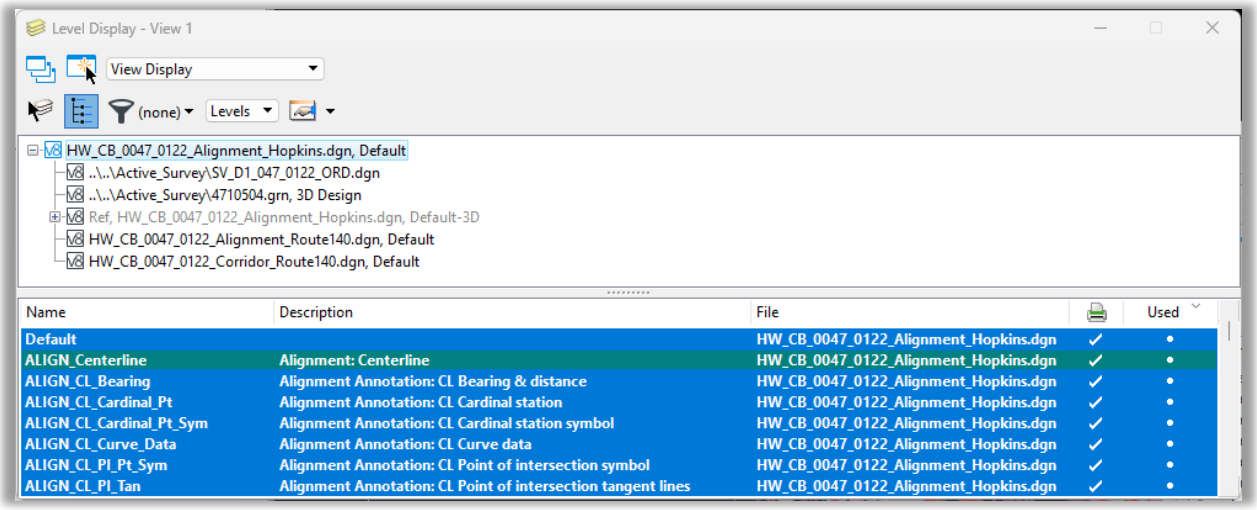

Figure 61 – Level Display

2. Double Click on Align_Centerline to make it active
3. Click though the tree of References and notice the on/off status of the levels
   - Blue Will be on
   - White will be off

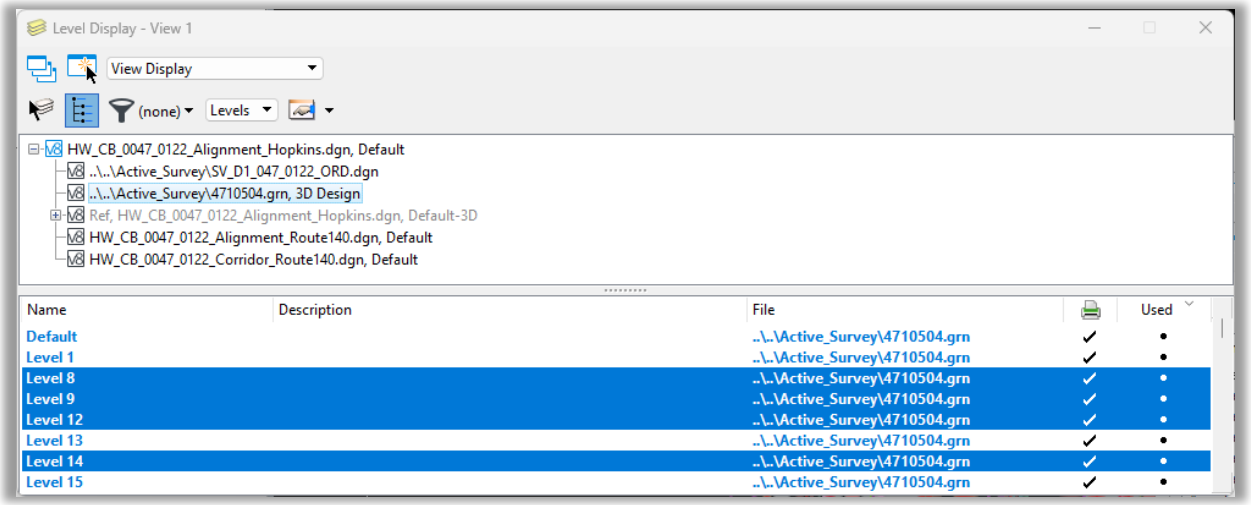

Figure 62 – Reference File Level Display

6.3 Element Selection

The Element Selection tool is a core tool. It is used to select a single element or multiple elements. In this section, you will learn how to use the Element Selection tool.

1. Practice using the Element Selection tool.
   a. Select the Element Selection tool and left-click the **Route 140** alignment to select it.
      - When the element is selected it will highlight in the view.
      - Selected element(s) are considered to be a ***Selection Set***.

Figure 63 – Element Selection

   b. Notice in the status bar the **Active Selection Set** indicator reflects how many elements are in the selection set (in this case only 1).

      The Status Bar features the "prompt" on the left side of the status bar. The text in the prompt lets the user know what the current tool is and what to do next. In the example shown, the active tool is Element Selection, and the prompt is Identify element to add to set.

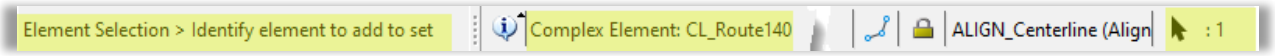

Figure 64 - Bottom Menu Information

   c. Set the Element Selection mode to **Add**.

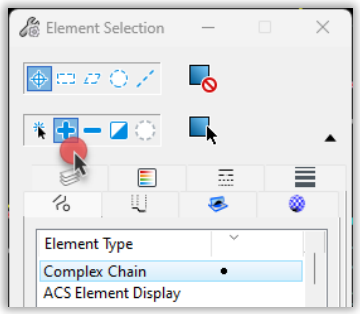

Figure 65 – Add Elements to Selection

   d. Select the **Hopkins Road** alignment near the end of 140. This element will be added to the selection set.

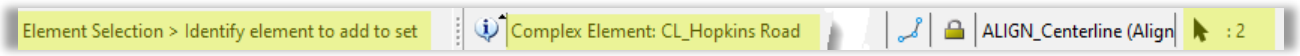

Figure 66 – Bottom Menu Information

e. Select the **Clear** button to de-select the elements.

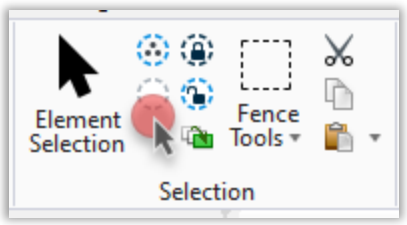

Figure 67 - Clear

f. Select the **Select All** button. All elements in the active model (not in reference files) will be selected and highlight.

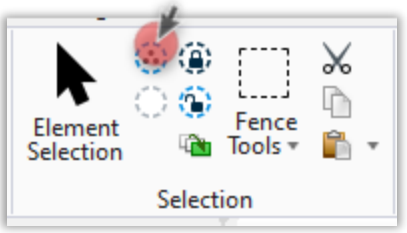

Figure 68 – Select All

g. Select **Clear** to de-select all elements.

This will reset the Element Selection mode back to the default mode of Individual and New.

Tips:

- When the Element Selection tool is active, the Tool Settings dialog has options for the selection Method (Individual, Block, Shape, Circle and Line) and Mode (New, Add, Subtract, Invert, Clear and Select All). Extended settings can be accessed via the drop arrow to select elements by MicroStation attributes like level, color, line style, etc.
- Multiple elements can be selected by a window selection by dragging the cursor, left-to-right for 'inside' the window, right-to-left for 'inside and overlapping' the window. The <Ctrl> key can be pressed to add or remove elements from the selection set.
- Sometimes multiple elements lie within the location area of the cursor. Right-clicking (reset button) will cycle through elements that lie in the tolerance circle.
- Selected element(s) are considered to be a Selection Set. To clear a Selection Set, click in an area where no elements are located ('in space') or by clicking the Clear mode button in the Tool Settings dialog.

2. Another Dialog Box that is helpful is Select By Attributes. This can be found on the **CTDOT** Workflow. **Home > Selection > Select By Attributes**.

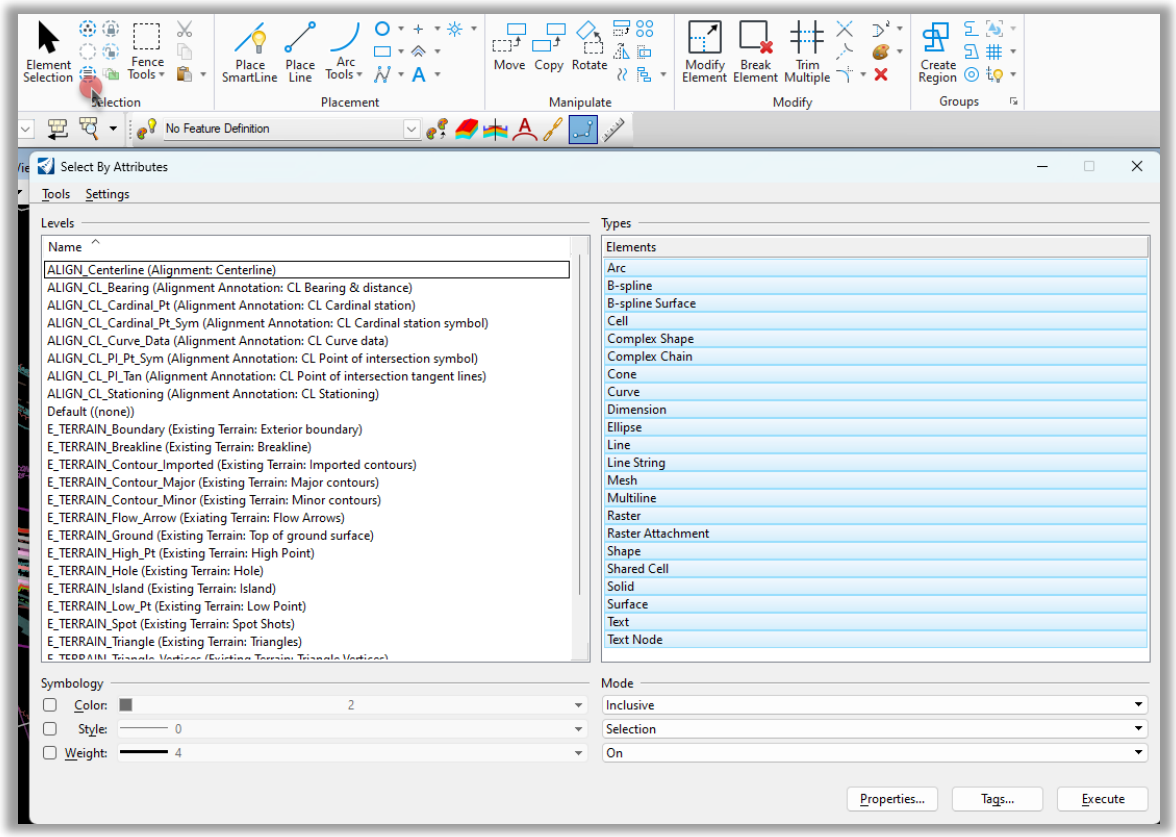

Figure 69 – Select by Attributes

Exercise 7 - Explore Civil Elements and Features

7.1 Tooltips

All civil data (terrain, geometry, corridors, etc.) is stored and managed in the **.DGN file**. A major component of the civil data is the **Feature Definition** which controls the name and symbology of civil graphical elements. A civil graphical element is known as a **Feature**, and a primary property of the **Feature** is the **Feature Definition**. When you hover your cursor over civil data in the **.DGN** file a tooltip with important information about the Feature will be displayed (Feature Type, Feature Name, Feature Definition, Level, etc.).

In this section, you will learn how to get information from the tooltips.

1. Go to **File Open** and browse to **Highway \ Base_Models**, open the file ***HW_CB_0047_0122_Alignment_Route140.dgn***
2. Review 2D and 3D Features using via the tooltips.
   a. Click the **Element Selection** tool.
   b. Make sure the 2D view is active by left-clicking in ***View 1***.
   c. ***Hover*** your cursor over the **Route 140** alignment in the active view to see a tooltip.
      - Tooltips are pervasive throughout Bentley software. They almost always show the object ***Type*** and the **Level** it is on.
      - We can see that this element is a Feature with a name of **CL_Route140** and a Feature Definition of **Alignment \ Center \ Centerline**.
      - You can also see that this is a Complex Element on the Level **ALIGN_Centerline**.
      - You can see that the name of the Active Profile is **CL_Route140**.
      - A primary property of horizontal geometry is the Active Profile. A horizontal alignment can have multiple vertical alignments but only **ONE** can be active at a given time.

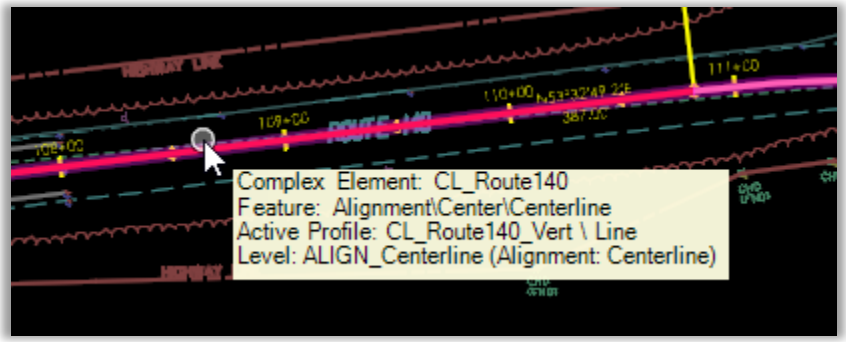

Figure 70 – Tool Tips

7.2 Adjusting Manipulators and other Settings

The manipulators and other design file settings can be edited to suit your preferences in the BackStage. In this section, you will learn how to adjust the size and color of the manipulators and also how to adjust the formatting and accuracy of geometry.

1. Change the size and color of the manipulators.
   a. Activate the **BackStage** by clicking File in the ribbon menu.
   b. Select **Settings > User > Preferences**
   c. Click on View ***Options - Civil***. The Manipulator Settings group is used to adjust how the Heads Up Display looks.
   d. Change the Manipulator Size to **20.0**
   e. Change the Normal Color ***[255,0,255]***
   f. Change the Manipulator Font to ***Tahoma***.
   g. Click **OK** to save any changes.
   h. Click the **arrow** in the upper left corner to return to the main ribbon interface.

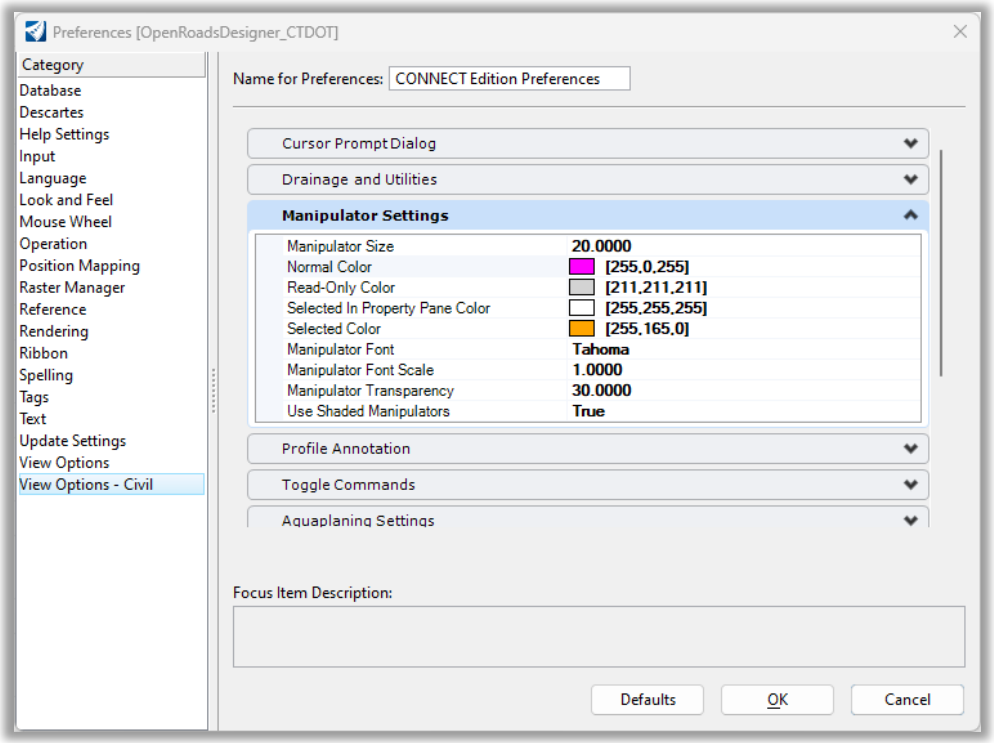

Figure 71 – Manipular Settings

   i. In View 1, select the **Route140** alignment and notice the manipulator sizes, colors and text font have now changed.

j. The formatting and accuracy of the geometry values and the station formatting and precision set per file. CTDOT has preset this according to our standards.

- The linear geometry formatting and accuracy is defined in ***Design File Settings > Working Units***.
- The angular formatting and accuracy are defined in ***Design File Settings > Angular Readout***.
- Station formatting and precision is set in Design ***File Settings > Civil Formatting***.

2. These can be viewed in the BackStage view.
   a. Select ***Settings > File > Design File Settings*** to access the Design File Settings dialog.
   b. Select ***Working Units***, notice the accuracy
   c. Select ***Angular Readout***, notice the accuracy
   d. Select Civil Formatting, , notice the formatting and accuracy
   e. Click **OK** to complete.
   b. Press **<ESC>** to return to the main screen.

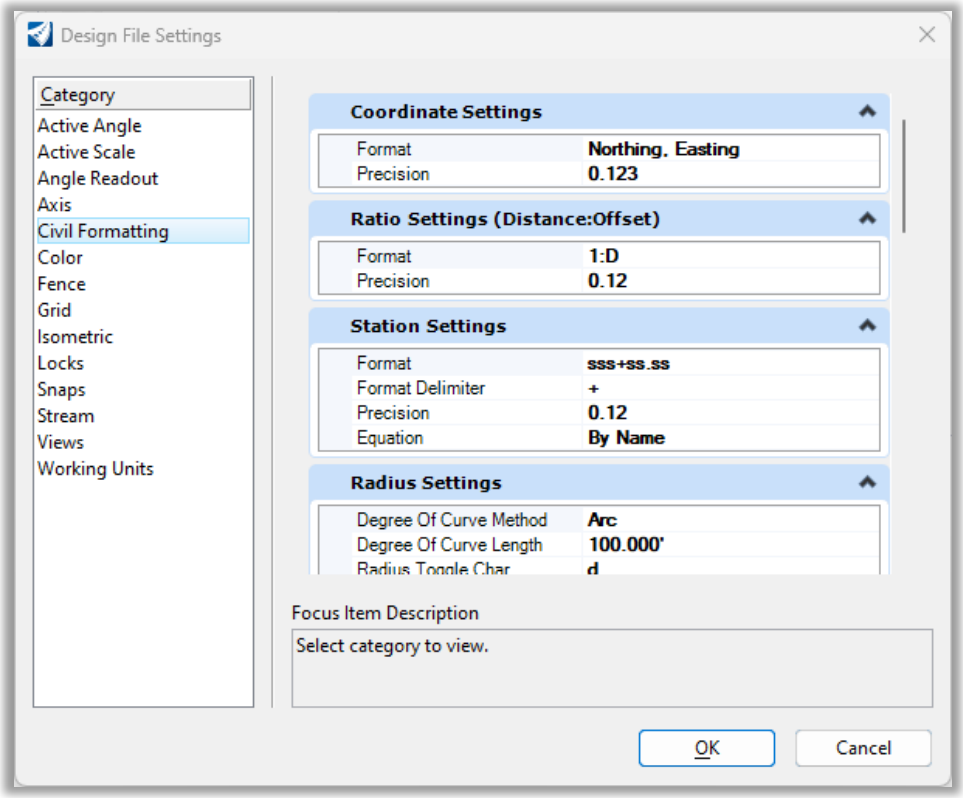

Figure 72 – Design File Formatting

7.3 Selecting a Feature to Review and Edit Geometry

Selecting (single click on) a Feature displays editable text and element manipulators. It allows you to see geometry values, relationships and other properties instantly. Different controls show up depending on the tools used to create the Feature. You can instantly infer the Design Intent with which it was created. It is also a very robust editing interface.

1. Go to **File Open** and browse to **Highway \ Misc**, open the file ***HW_NC_0047_0122_Element_Manipulators.dgn***
2. Review geometry manipulators, rules and relationships.
   a. Continuing with the Element Selection tool click on the **CL_Mainline**, **CL_SideRoad** alignments and the **ROW_Line** Geometry. Notice drag handle arrows, editable text manipulators, snap indicators, etc. are displayed for each element clicked.
   b. Click on arrows and circles to move, click on text to key in new values. The arrows and circles are known as Drag handles and the editable text is known as Text manipulators.

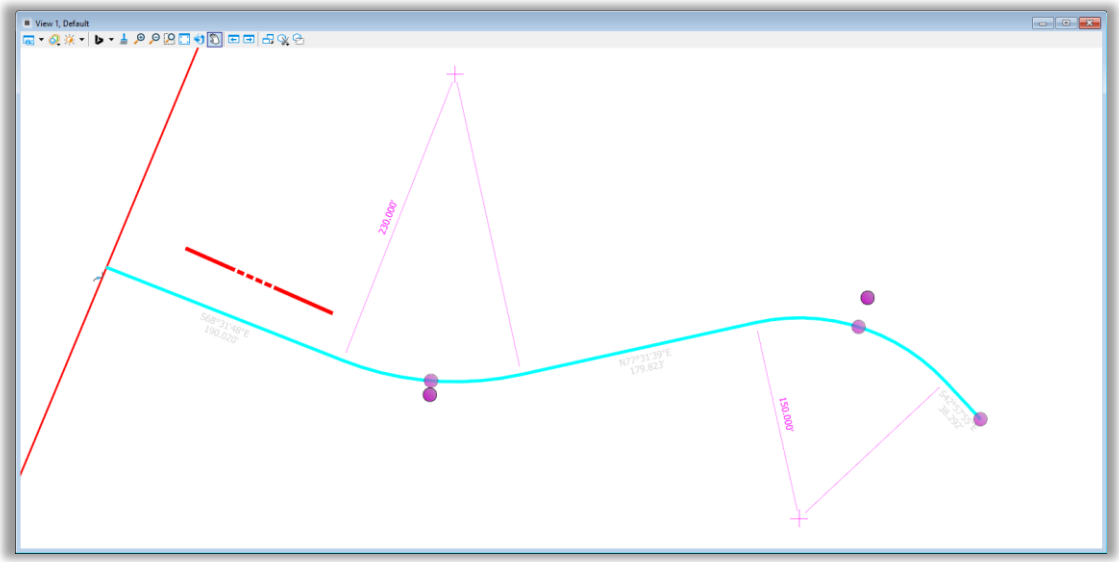

Figure 73 - Element Manipulators

Manipulators are presented as follows:

Text manipulators - These can be clicked to make them editable, which lets you type in new values. Examples of this are the distance and direction text manipulators in the previous image.

Drag handles - These are handles that you can click and drag to redefine the element.

- An arrow shaped drag handle - redefines the point with one or more directions constrained. In the previous example, the parallel arrows (that are parallel to the line) are constrained to change the distance only; the arrows that are perpendicular to the line are constrained to change the direction only.
- A circular shaped drag handle - moves the points without constraint.
- Interval drag handle (not shown) - This type of drag handle is present any time one of the MicroStation Modify commands are used on a civil element. This drag handle is used to change the location of the interval end point.

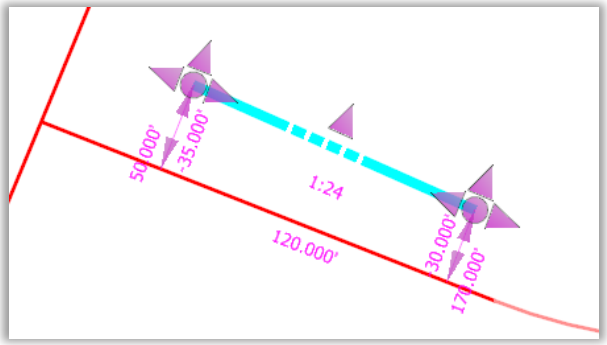

Figure 74 - Handlers

Snap icons - If a point was created by a snap, the manipulator is shown as a circle with the appropriate snap icon next to it.

- Hovering over the end point reveals the drag handles, which can then be used normally as described above. Utilizing a revealed handle removes the snap and applies a new constraint to the point.

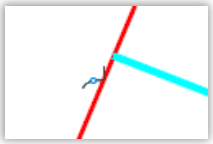

Figure 75v – Snap Icons

Civil AccuDraw constraint - A point that was created with a Civil AccuDraw constraint will show the appropriate Civil AccuDraw information in the form of text manipulators. Hovering over the point will reveal the drag handles which can then be used normally as described above. Utilizing a revealed handle removes the AccuDraw constraint and applies a new constraint to the point.

7.4 Civil Context Menu

The Civil Context Menu is a shortcut menu to other tools that can be used with a selected element. In this section, you will learn how to access

the Civil Context Menu.

1. Access and review the Civil Context Menu.
   a. Click on the 2D View to ensure it is active.
   b. Click on the long alignment named **CL_SideRoad** so that it is selected.
   c. Leave the cursor on (or move the cursor back to) the selected feature. A semi-transparent Civil Context Menu appears.

      Tip: If the cursor is on a manipulator, it thinks you want to use the manipulator rather than use the Civil Context Menu. You will need to hover over the feature in an area free of controls and manipulators. Zooming in closer may help.

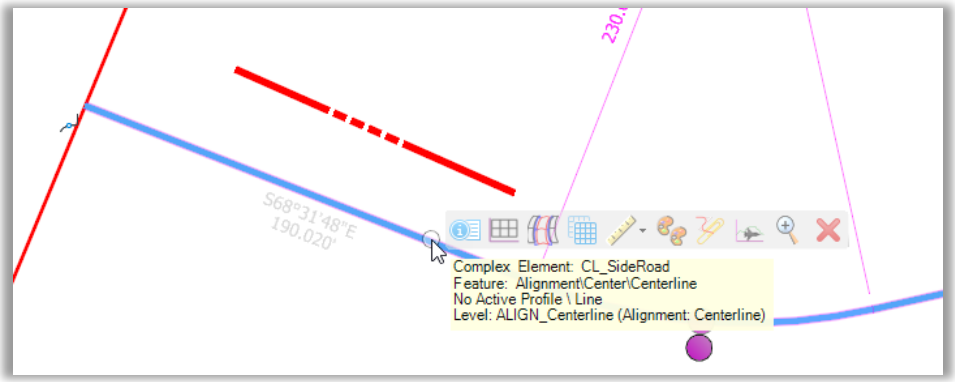

Figure 76 - Civil Context Menu

   d. Move the cursor into the Civil Context Menu. It will lose its transparency; you will be able select a tool.
      - Tools available depend on the Feature Type.
      - Note that all tools shown in the Civil Context Menus are available from a Ribbon location as well.
   e. Click **Properties** tool. A "temporary dialog" with some editable fields.

Figure 77 - Civil Context Menu

f. Move the cursor onto the dialog to keep it visible and review the Properties.

g. Change the Feature Name to ***DOT_ParkingLot***. Any field that is gray cannot be edited or changed.

Note: *There is a glitch with OpenRoads, when you change the name of an alignment the whole line becomes red instead of the standard Red Lines and Pink Curves. To fix this temporarily change the Feature Definition to* ***Centerline - Green*** *and then back to* ***Centerline****.*

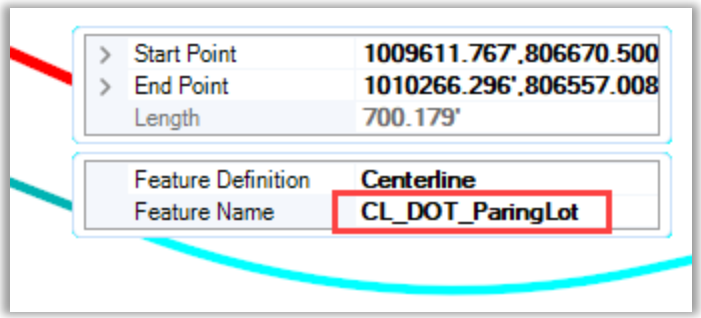

Figure 78 - Civil Context Menu Information

7.5 On-Screen Heads up Prompts

All civil tools display on-screen heads-up prompts, which accept the inputs needed to create each element or object. Dynamic feedback is displayed while you are creating elements. It is another way of providing useful information while maintaining focus on the work. In this section, we will explore some of the on-screen prompts when creating elements.

Review on-screen heads-up prompts.

1. Place New Geometry
   a. Select **Geometry > *Horizontal* > *Lines* > *Line Between Points***
   b. In the toolbox settings dialog set the Feature Definition to ***Alignment* > *Centerline* > *Driveway***.
   c. The Name field is automatically populated with the default name ***DCL***.
   d. Follow the on-screen heads-up prompts attached to your cursor:
      Enter Start Point: Left-click anywhere in View 1.
      End Point: Distance: Key in ***500*** and press **<Enter>** to lock the value.
      Use the left or right arrow key to navigate to the Direction field.
      Key in ***N83:00:00:E*** and press **<Enter>** to lock the value.
   e. Left-click to complete the command.

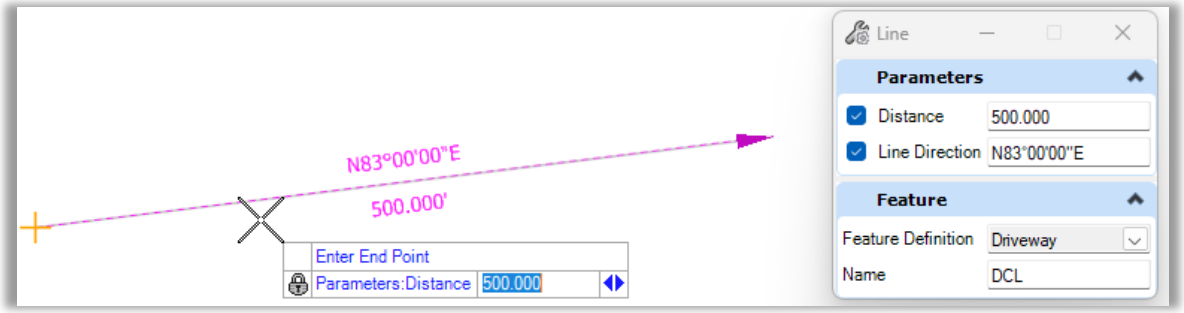

Figure 79 - On-screen heads-up prompts

As you can see information can be entered directly from the on-screen heads-up prompts attached to your cursor. You will also notice the toolbox settings dialog will appear when you choose a tool or command. You have the option of using the **toolbox settings** dialog or **the heads-up on-screen prompts** to enter values.
Important information when working with on-screen prompts:

- **<Enter>** or **<Tab>** is used to lock values. <End> is used to unlock values.
- The left and right arrows are used to navigate to other fields in the command.
- **<ESC>** can be used to exit out of a tool or command completely. Right Click or Reset can be used to cancel a command.
- Left-click is used to advance to the next on-screen prompt in most tools.

2. Edit Geometry

When any element created by a Civil Geometry tool is selected, certain manipulators are displayed dynamically. These manipulators vary by element type.

a. Select the **ROW line** and select to edit -35' offset
b. Enter: ***-40***
c. Notice the line offset adjust to the new value

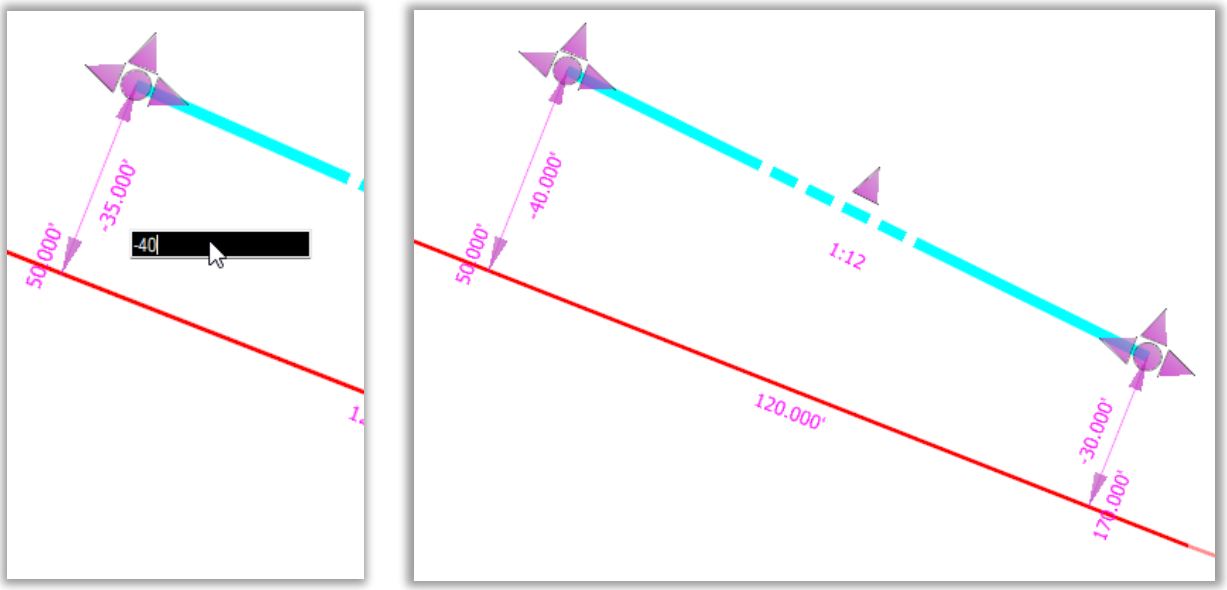

Figure 80 - Manipulators and Handlers

7.6 Civil Message Center

The Civil Message Center Provides feedback on a variety of issues that can affect the design process, such as errors in constructions and design standards that have been violated.

1. To access the Civil Massage Center select **Geometry > General Tools > Standards > Civil Massage Center**.

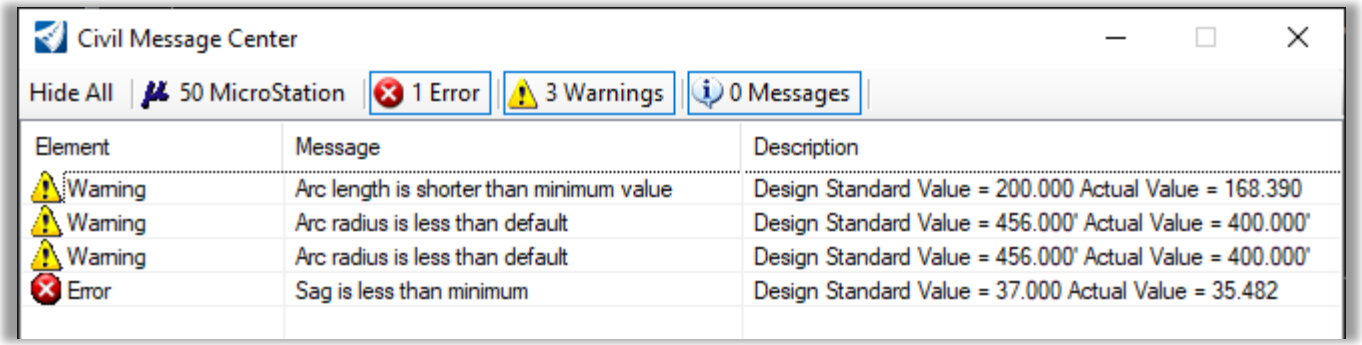

Figure 81 - Civil Message Center

Dataset Install for Self-Paced Training

The training data set is stored in SharePoint for those doing self-paced training.

1. In **Microsoft Edge** browse to: DOT CTDOT_DDE - Training Datasets - All Documents
2. Click on **Training Data Sets** and select **Volume 3_0**. Click on the three dots **...** and select **Download**.

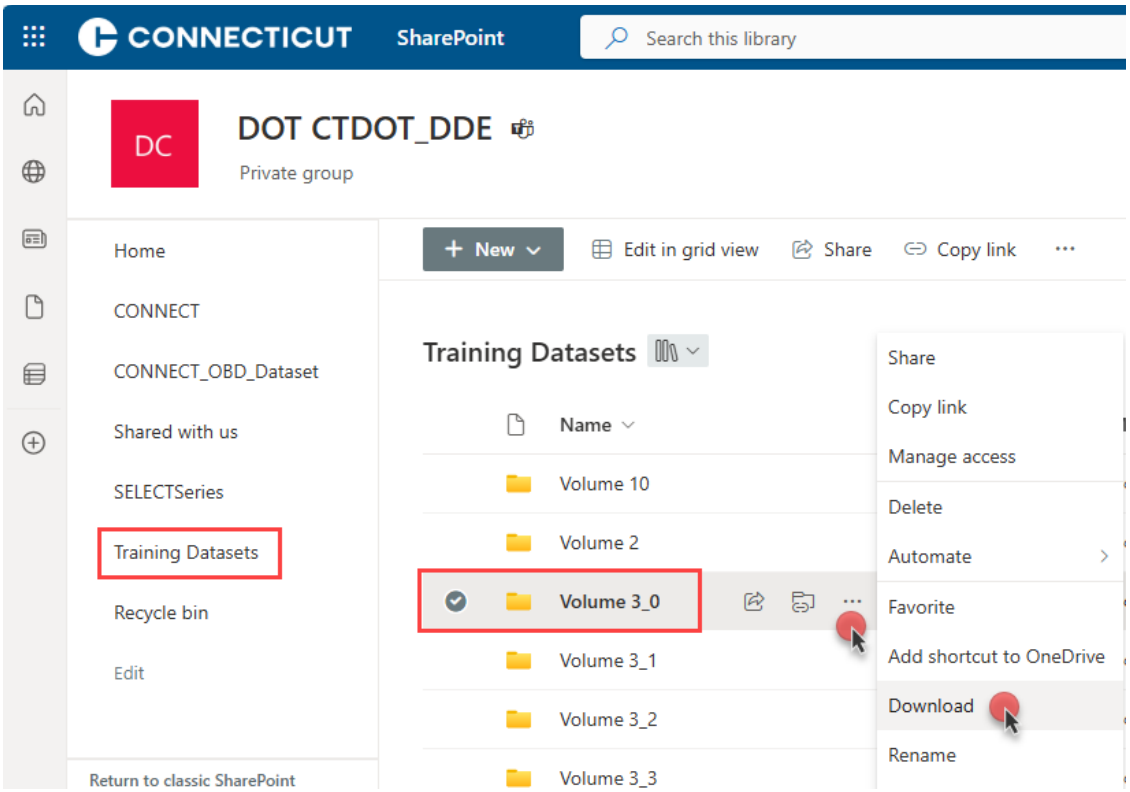

Figure 82 - DDE SharePoint Page - Download Training Dataset

3. **CTDOT employees –** In File Explorer under **This PC** browse to **Downloads** and copy the ***Active_Survey, Highways*** **\ Base Models** folders to your Non-Project Work Area.

   C:\Users\yourname\OneDrive - State of Connecticut\CAD_NonProjects\Design

   Consultants or those who would like to work outside of one drive can create a working folder on their computer.

4. When launching the application In CAD Accounting use the ***Non-Projects*** option for Run Program.